

Distributed version control with git — part 2

Andrei Chis

based on slides by
Oscar Nierstrasz



Branching and merging

Branching is like
“Save as...”
on an entire
directory

master



master



problemset1



create branch

master



problemset1



**when switching branches
the entire content of the
folder is replaced**

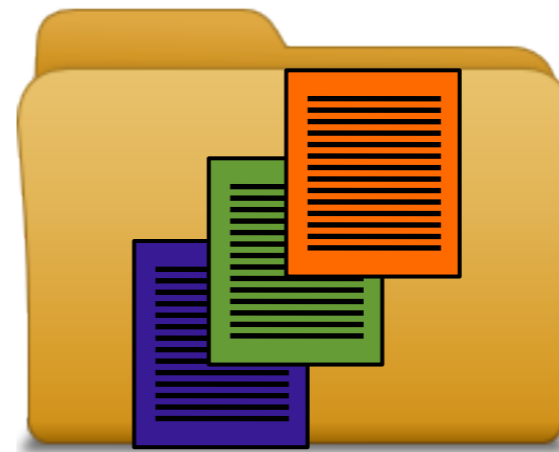
problemset1



master



problemset1

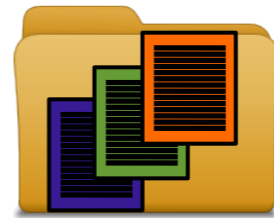


**edit files
in branch**

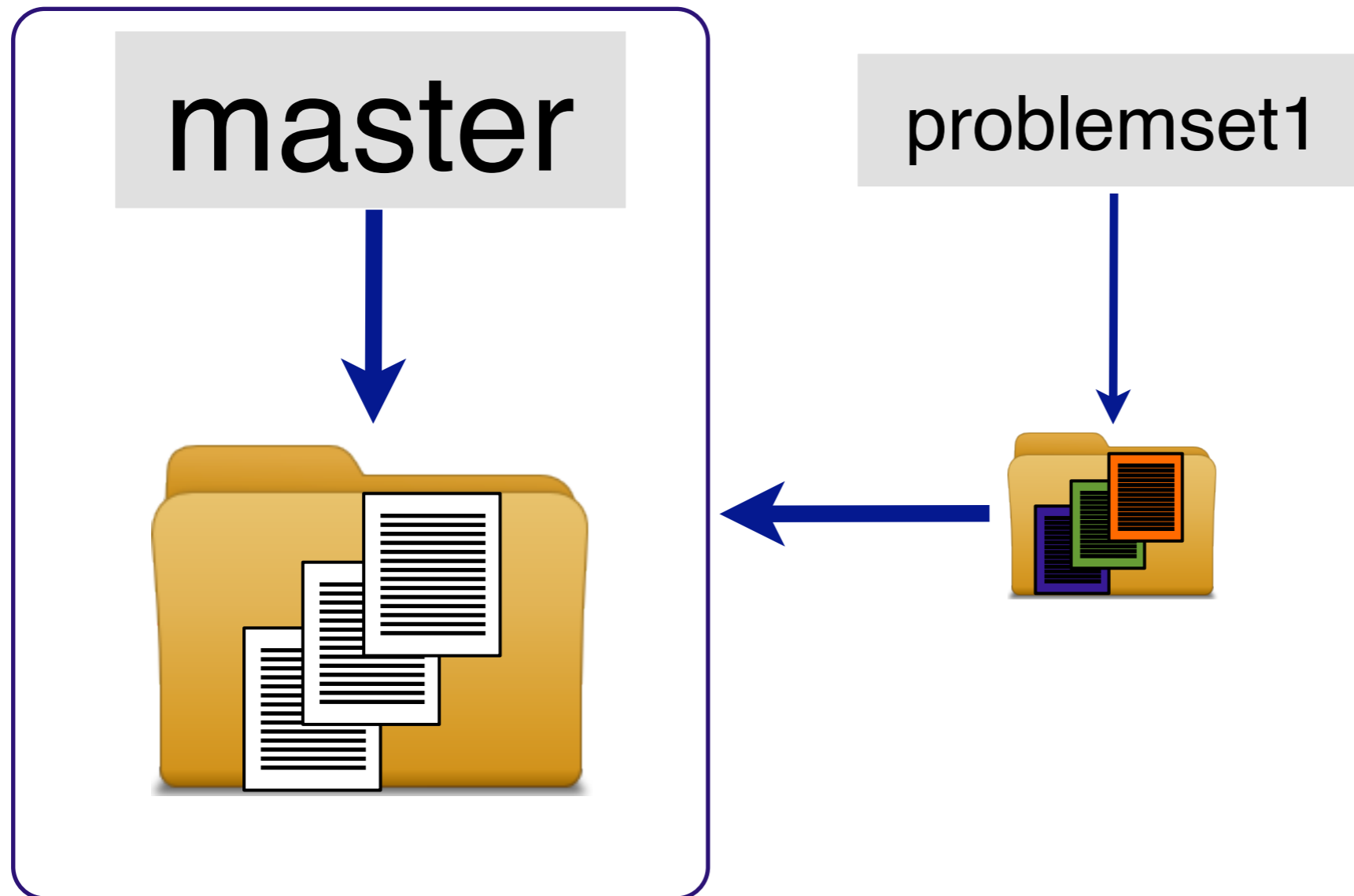
master



problemset1

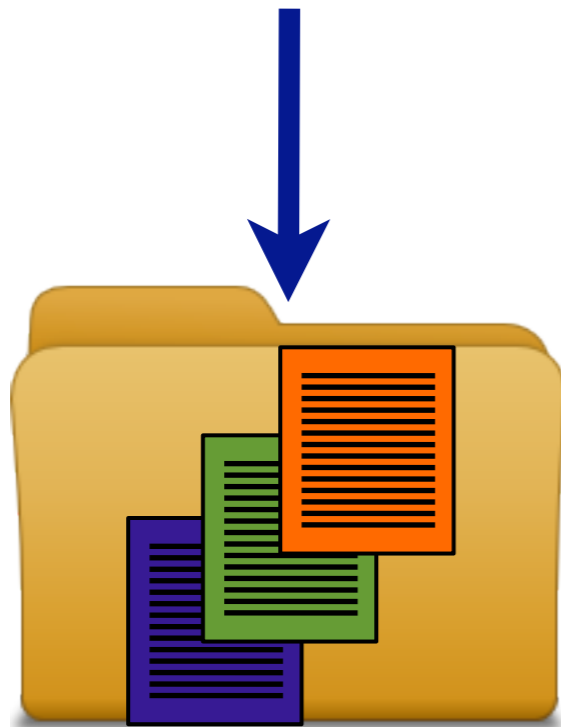
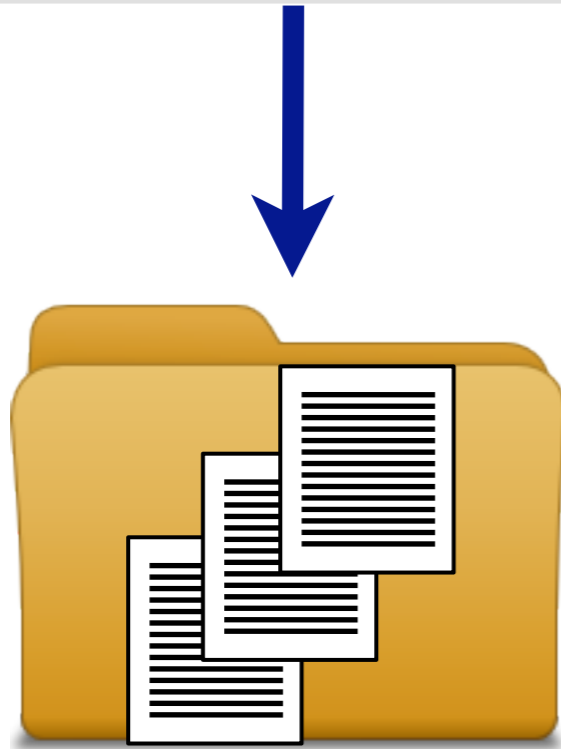


**switch to
master branch**

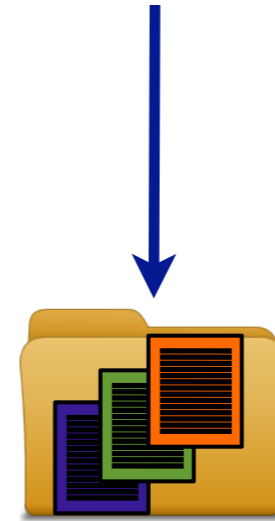


**merge with
problemset1 branch**

master



problemset1

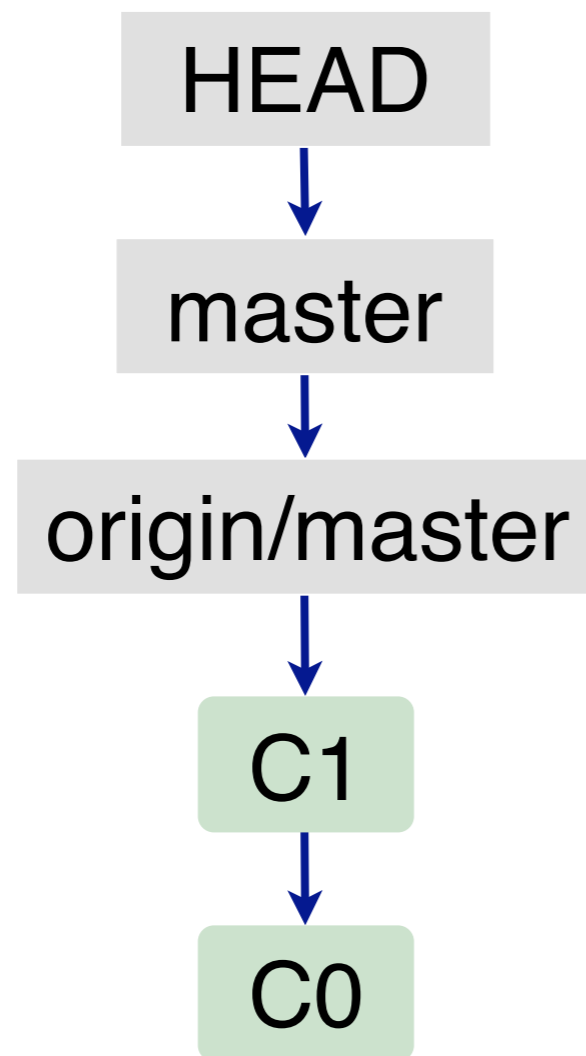


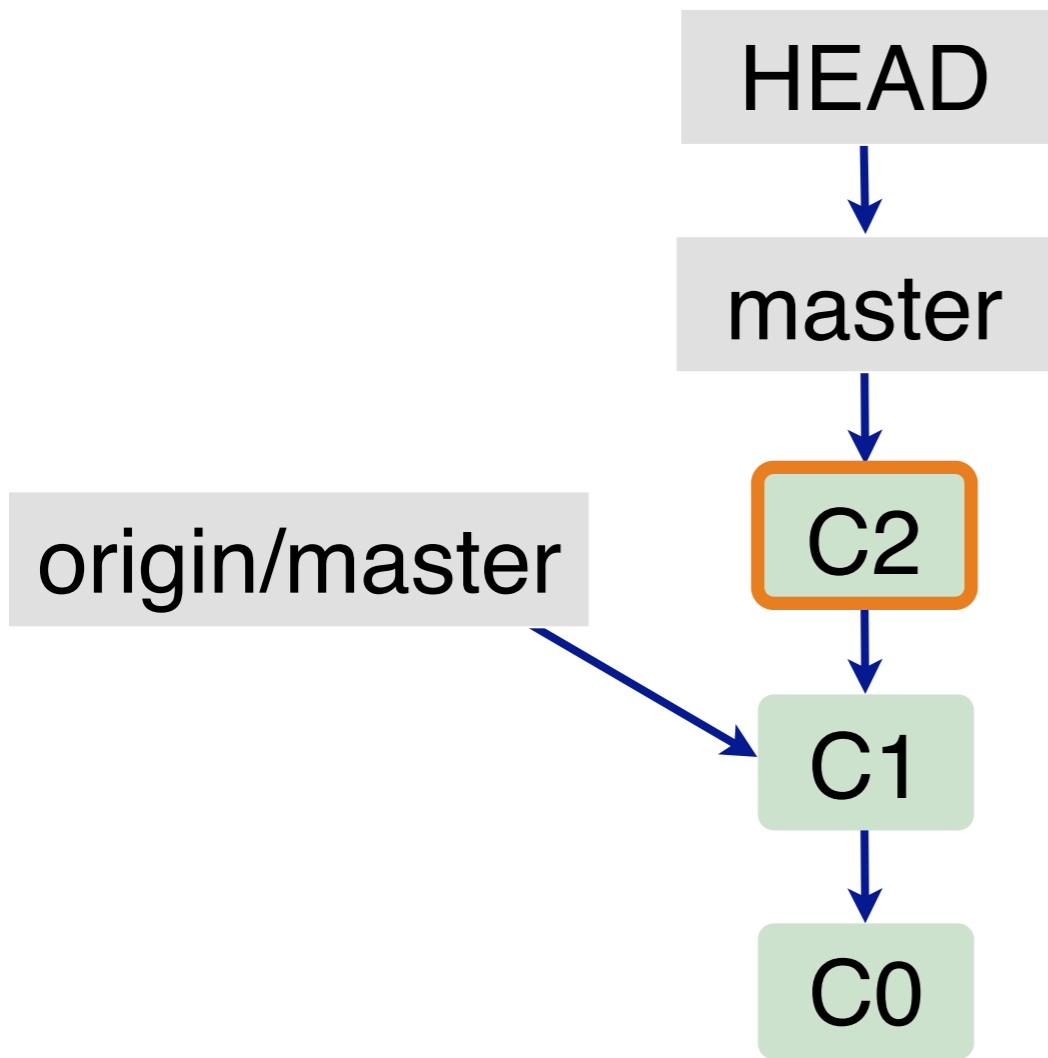
**new version in
master branch**

**only one branch is
active at a time**

**and now branching
in git**

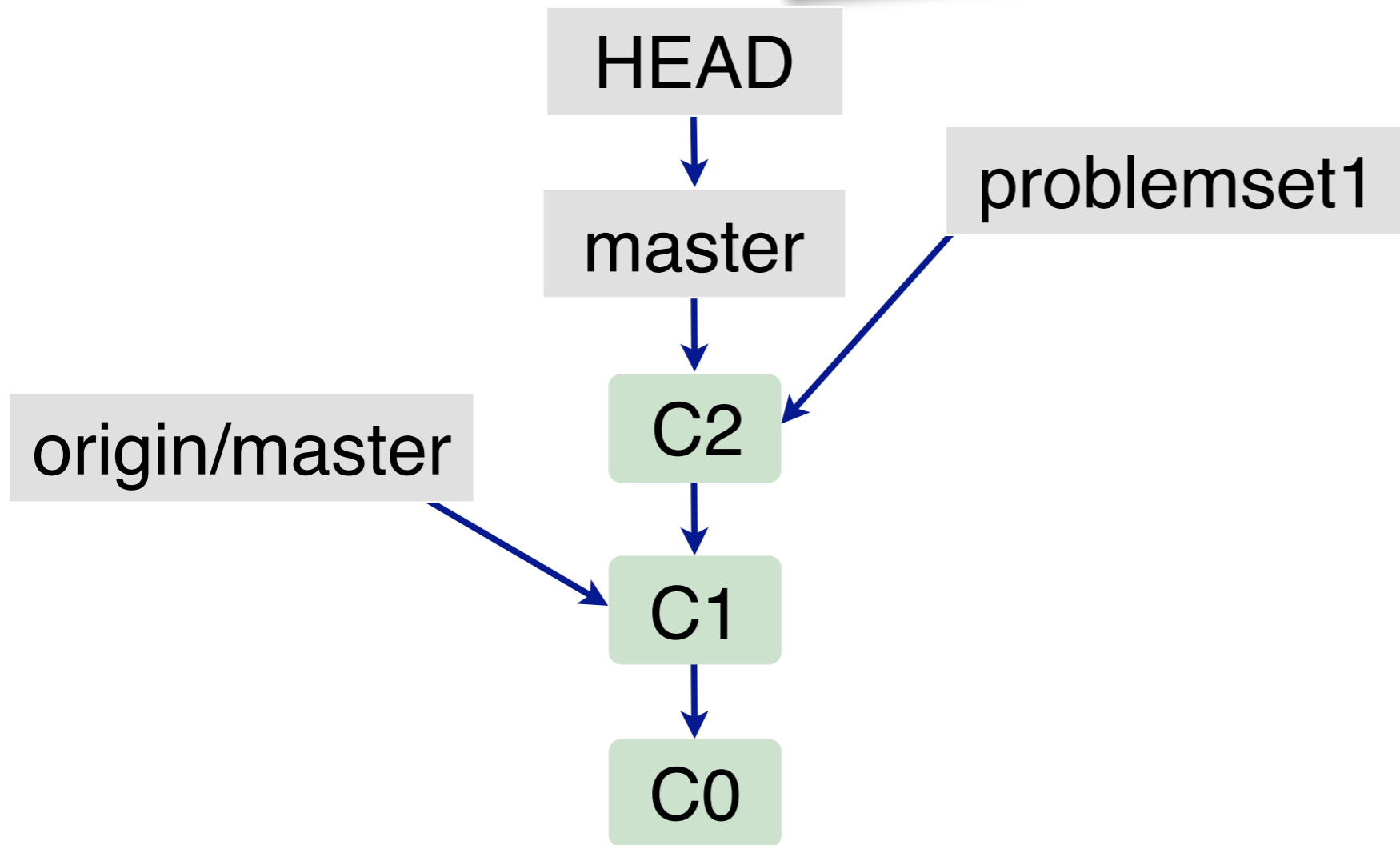
“origin” refers to the remote repo



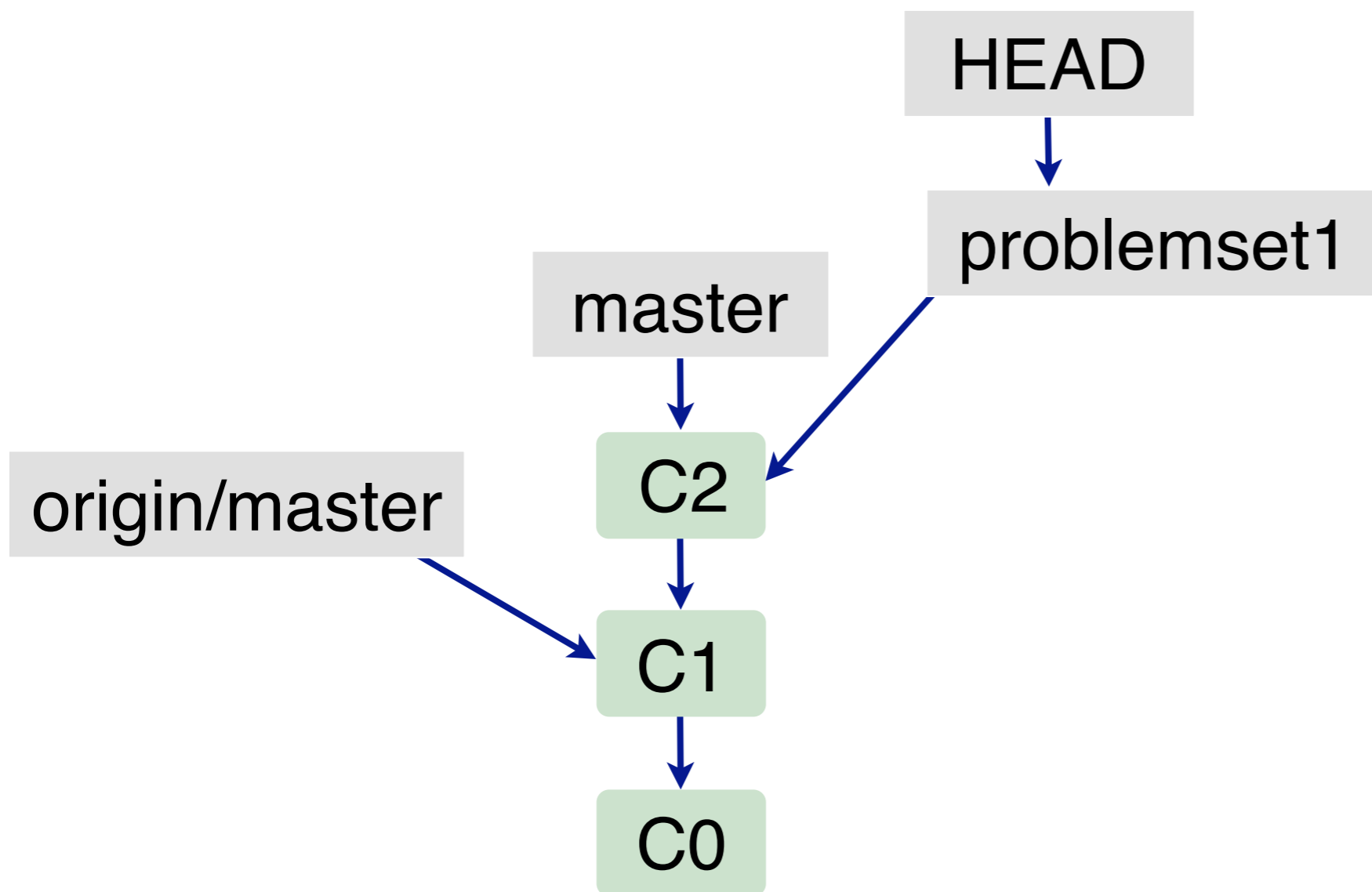


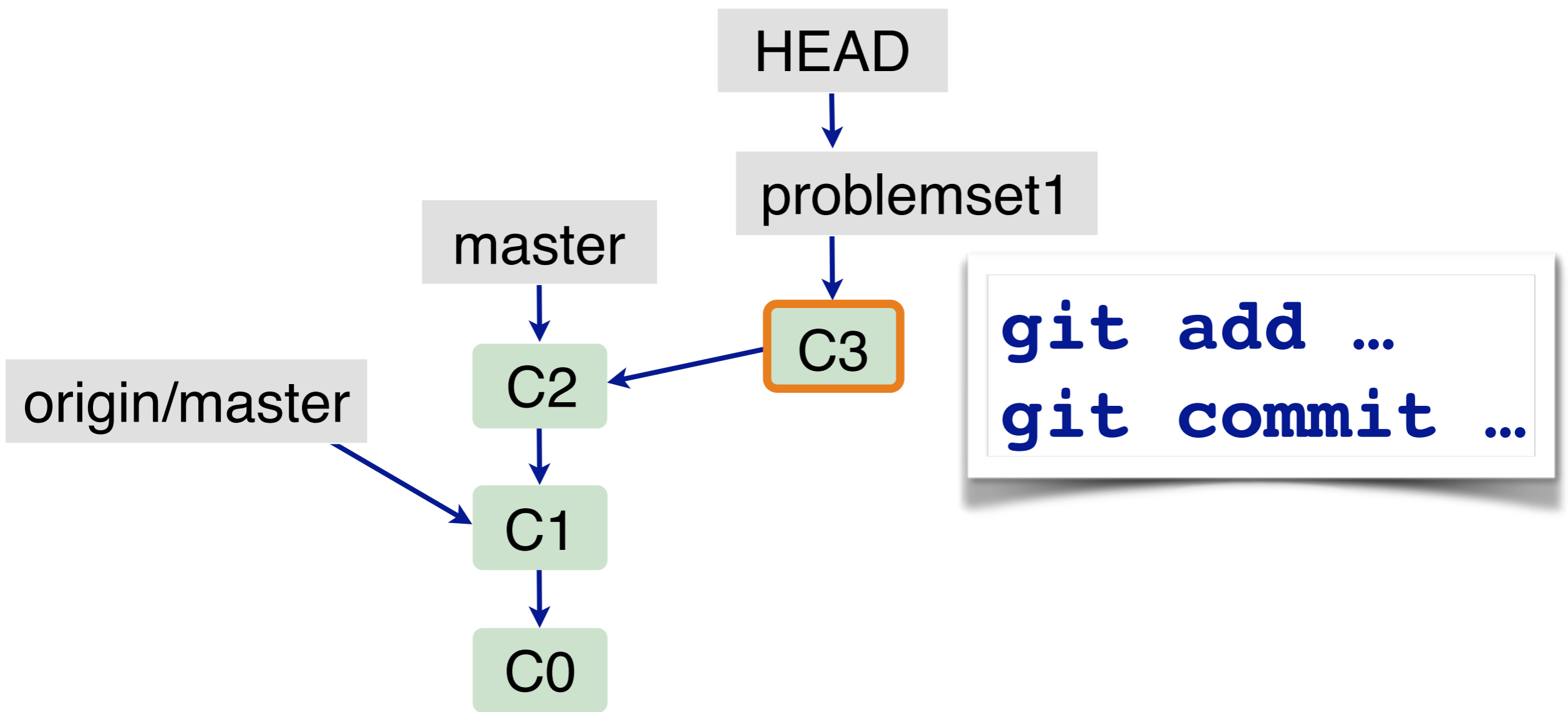
```
git add ...  
git commit ...
```

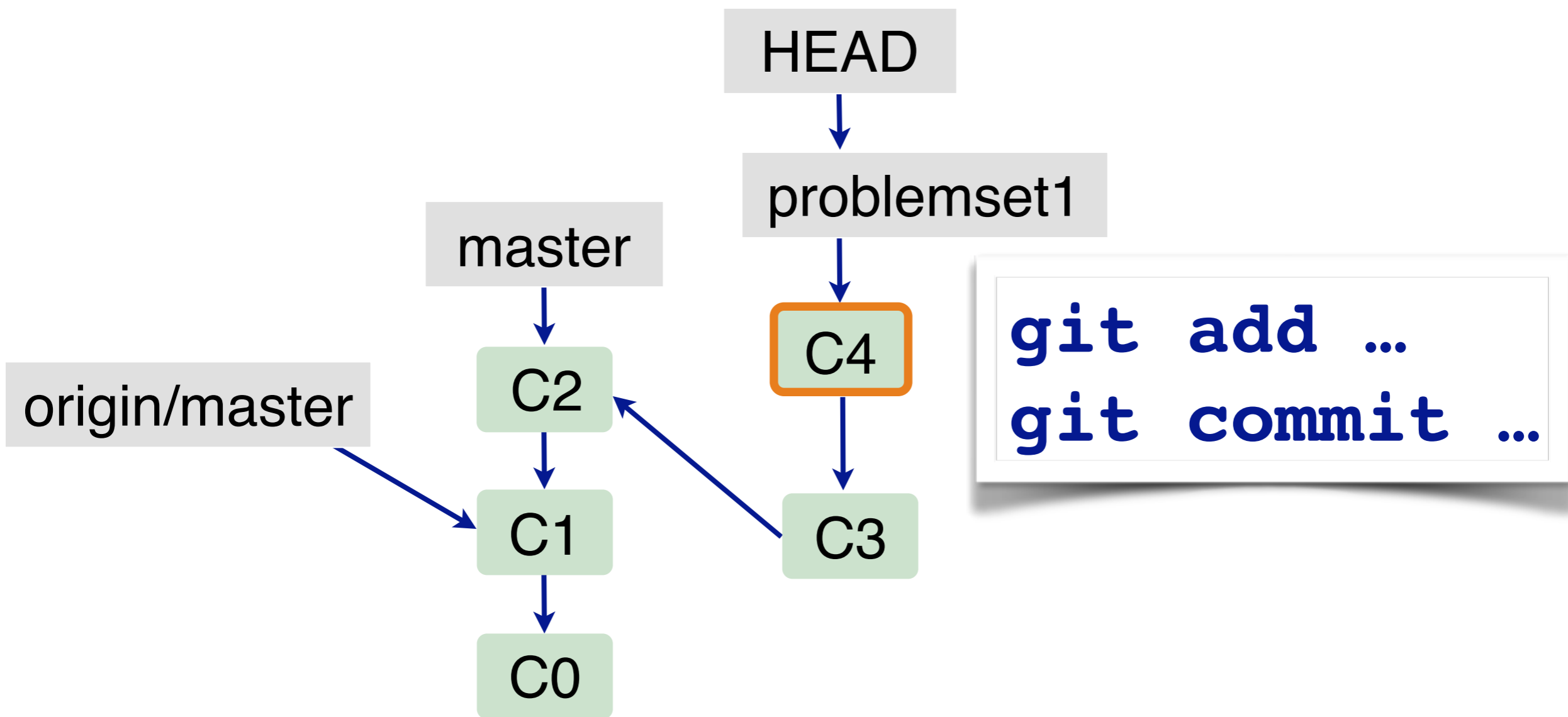
git branch problemset1



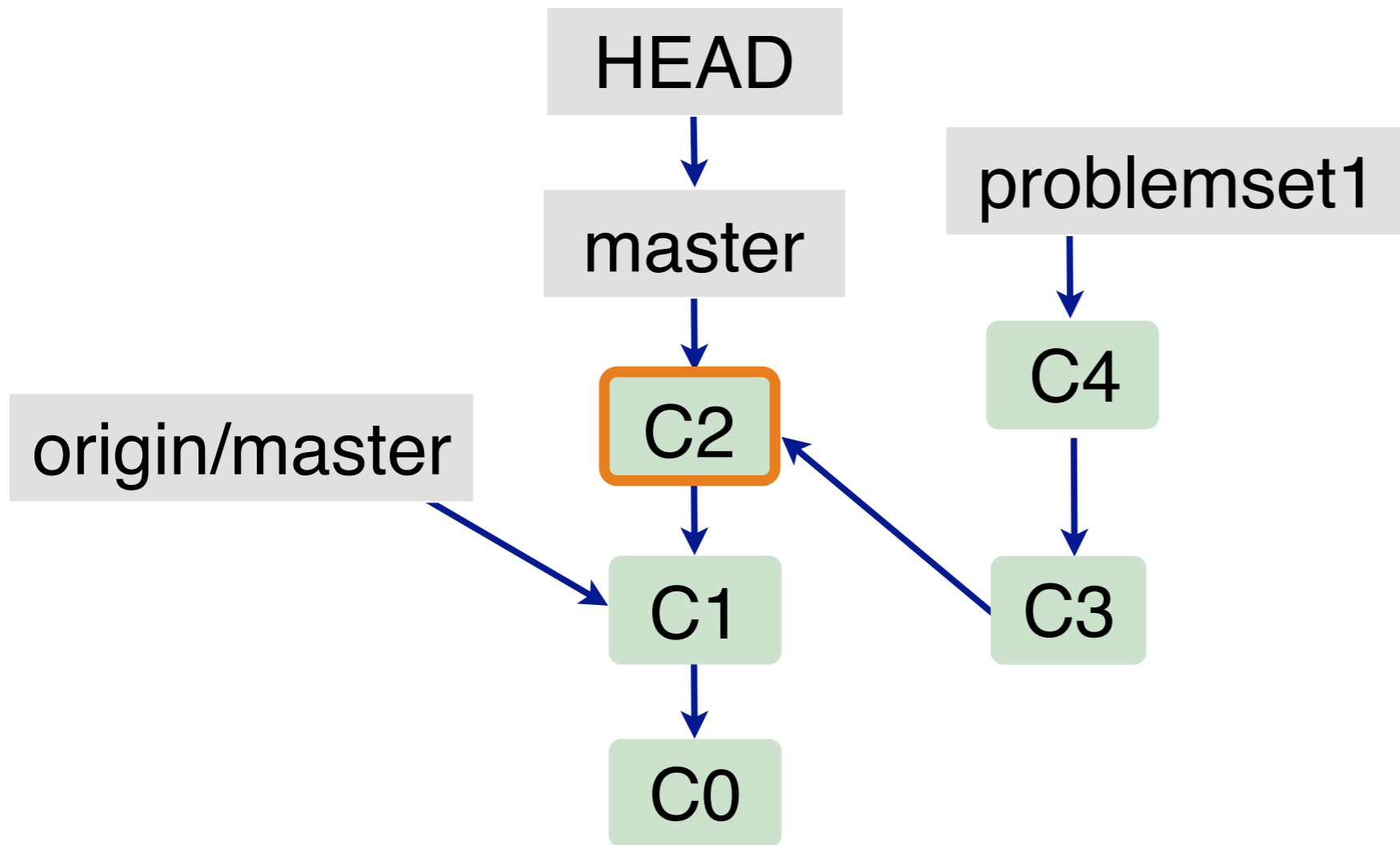

```
git checkout problemset1
```

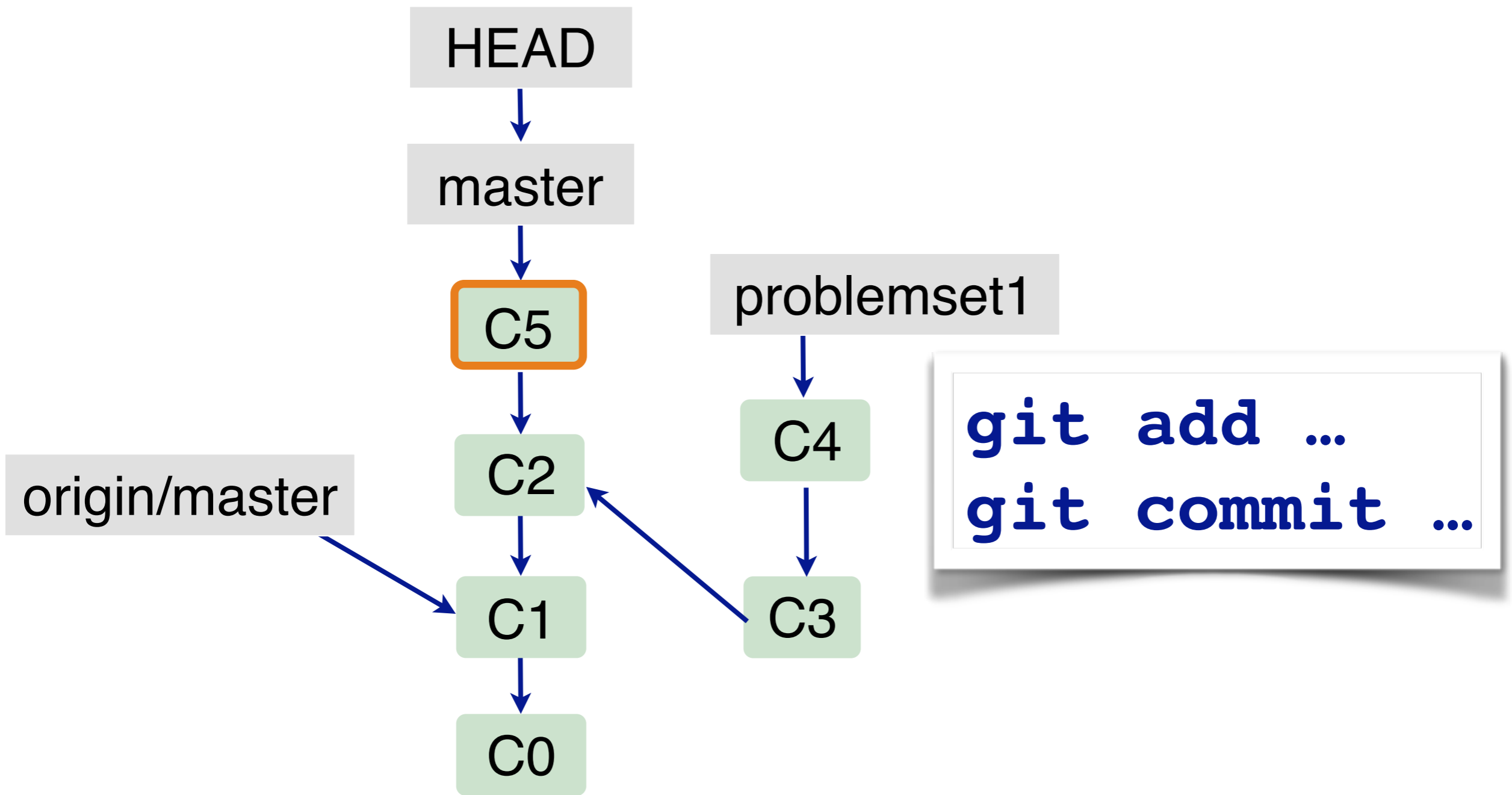


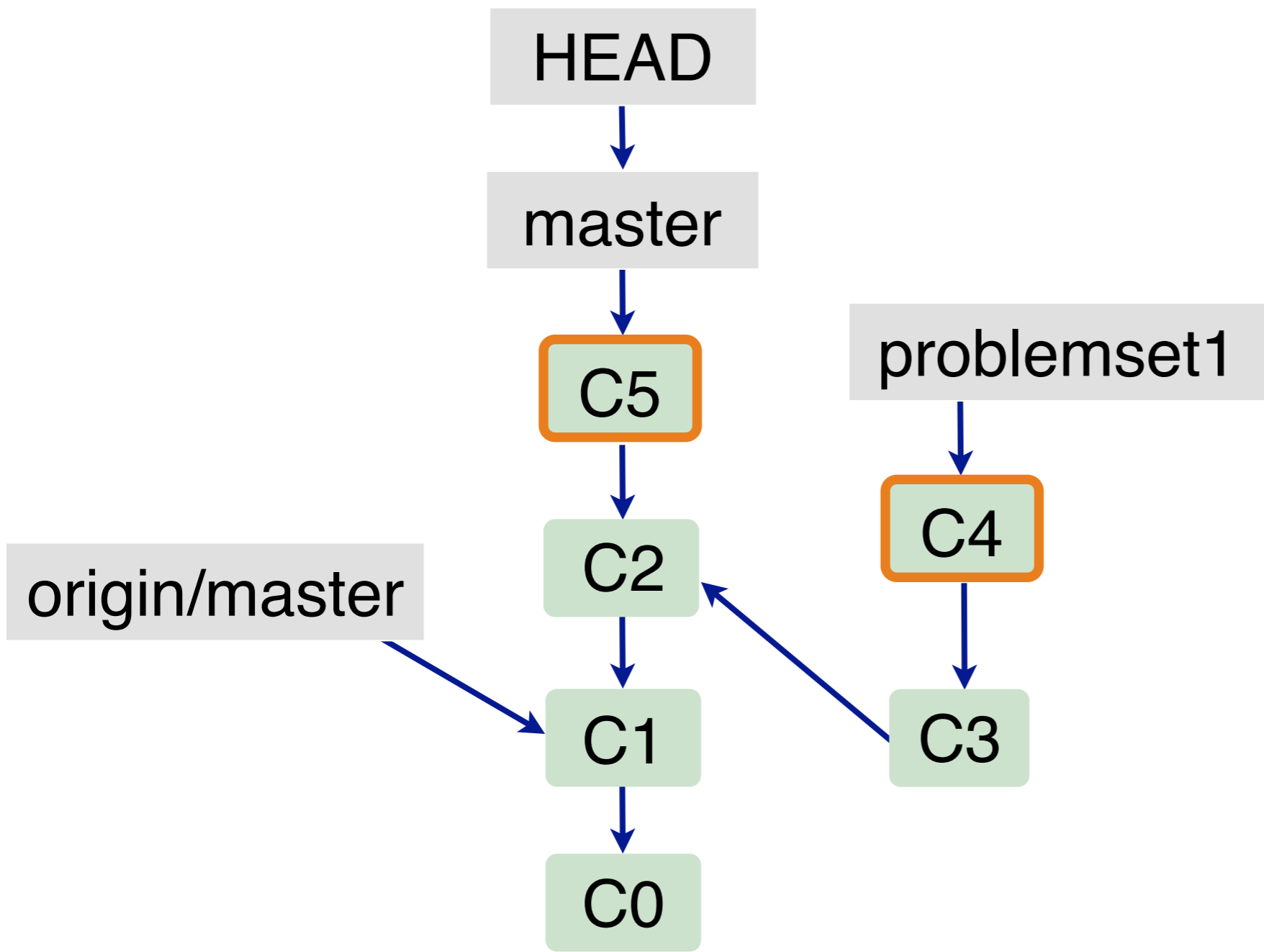




git checkout master







HEAD

`git merge problemset1`

master

C6

problemset1

C5

C4

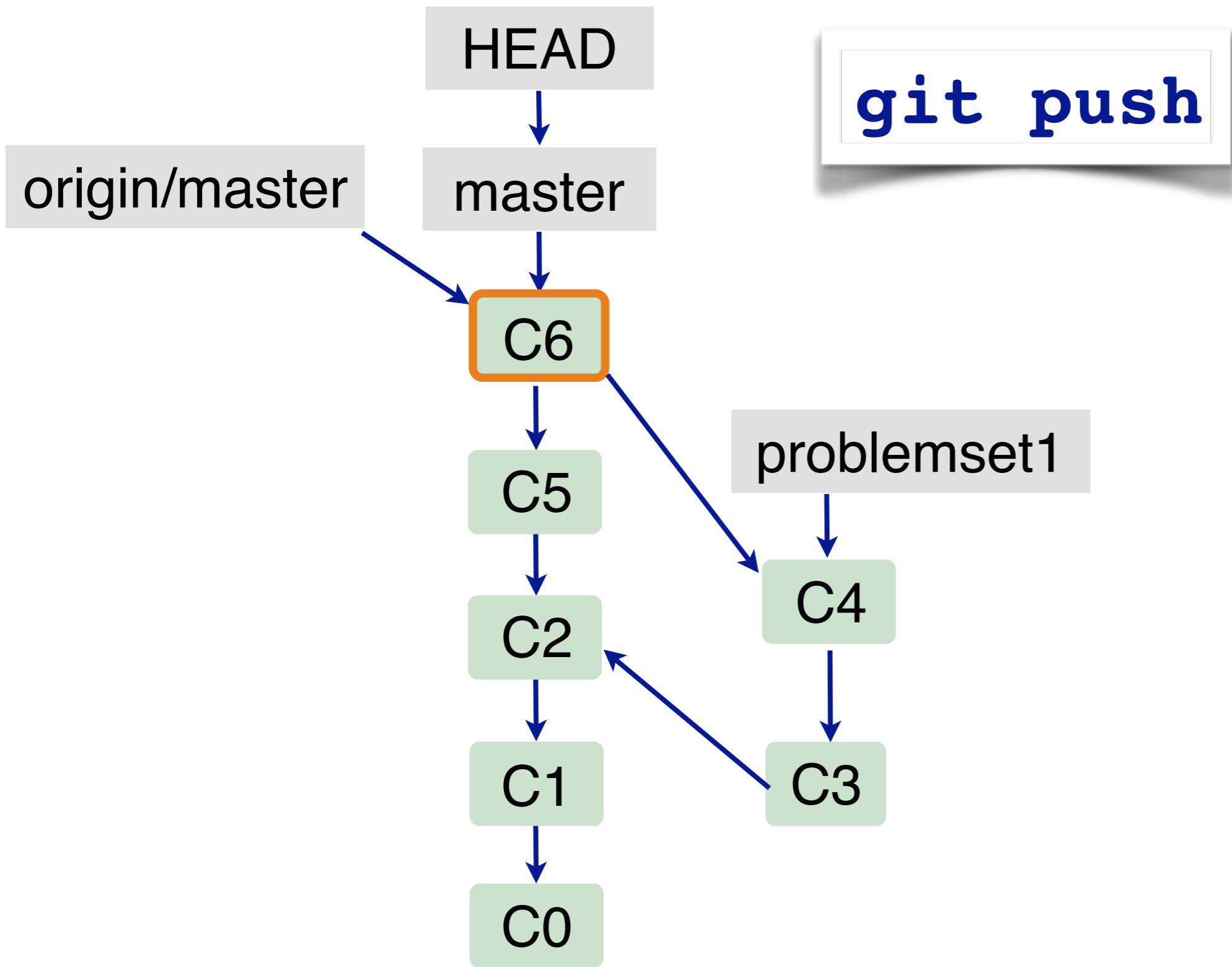
origin/master

C2

C3

C1

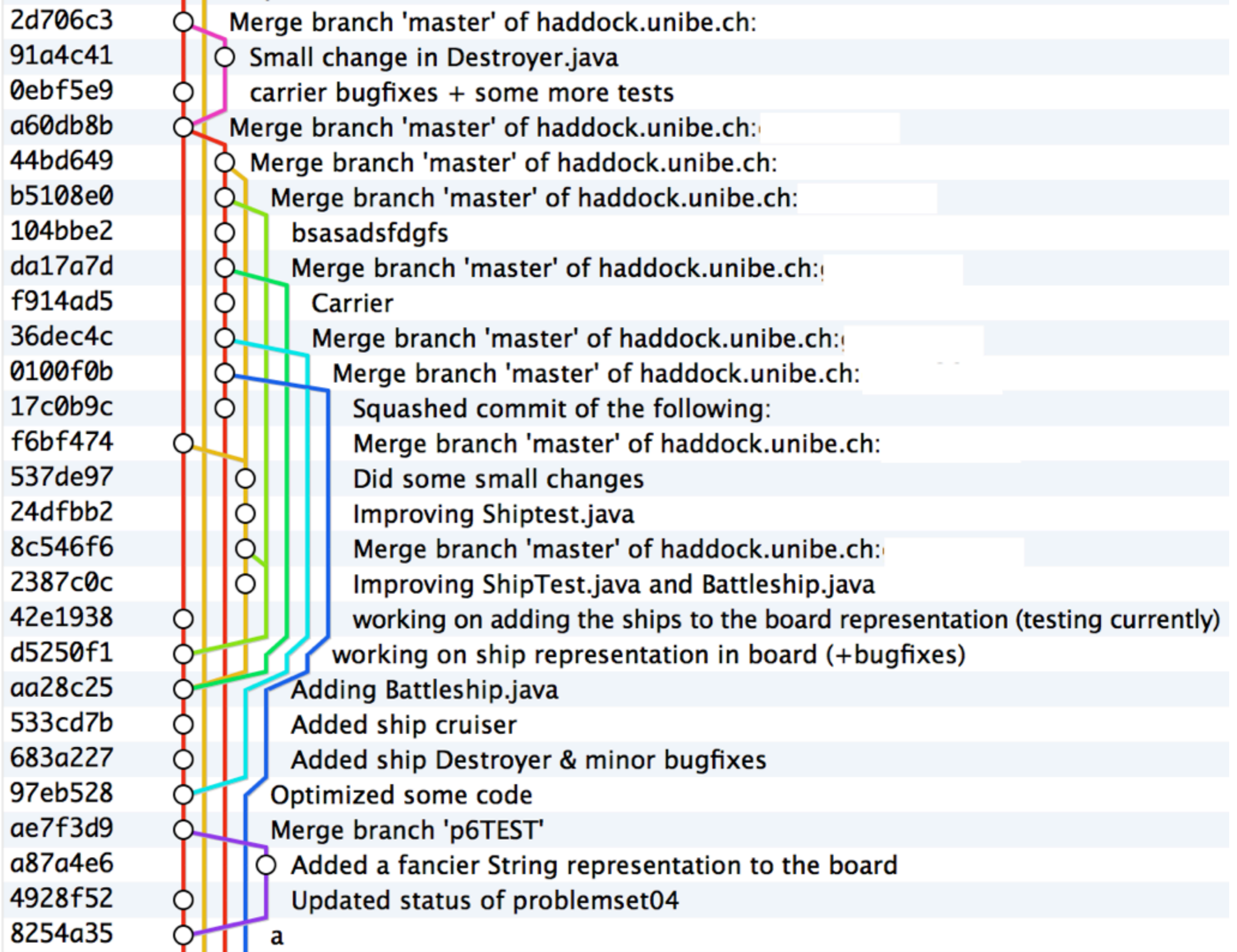
C0



Commit messages matter!!!

caa45b7 ○ hg
03d8a04 ○ asdfasfas
50b2f86 ○ sd
aabcdda ○ sdf
eade6e6 ○ afasdf
2383abc ○ Commit corrections Problemset03
1d18d4f ○ Merge branch 'master' of haddock.unibe.ch:
d409b2b ○ updated corrections
43e0651 ○ ojasdf
24fa587 ○ added UML diagram
1112dc4 ○ Corrected Problemset03: added assertions and javadoc
964623b ○ 03/04
1a7ab8e ○ p4
5b15fa1 ○ IDie
b8a031b ○ added test

- game works as it should, with shouldRunGame. Test to be added for 50% coverage
- first stage now complete. added PlayerTest.
- battleships01 first stage now complete. Added Player initialization randomly.
- first stage completed.
- deleted InvalidShipsList and added InvalidShipsListException
- merge conflict
- first steps for the first stage. Board almost complete. Ships to be created
- Updated status of problemset04
- problemset02 testWormholes fixed. problemset03 ParseStringTests deleted. Correct file
- corrections problemsets 3–5, sorry for the delay
- Merge branch 'master' of haddock.unibe.ch:p2ubungen
- small mistake ith the deadline
- Lab06 presentation
- problemset06



More to git

More to git ...

- > Merging and mergetool
- > Squashing commits when merging
- > Resolving conflicts
- > User authentication with ssh
- > gitx and other graphical tools
- > git configure — remembering your name
- > git remote — multiple remote repos
- > github — an open source public repo
- > ...

Resources



<http://git-scm.com/>



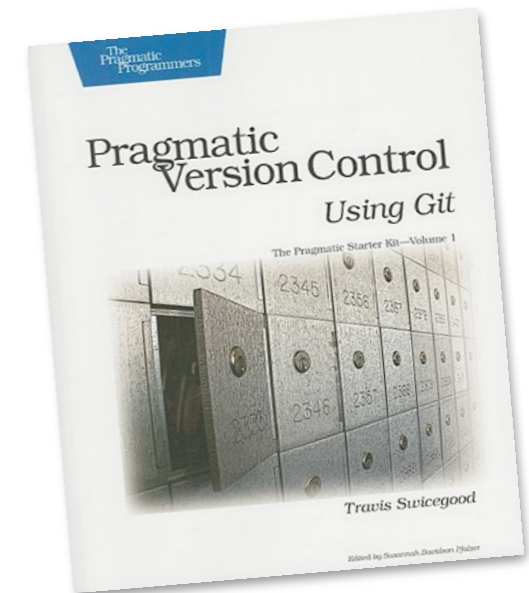
<http://book.git-scm.com/index.html>



<https://github.com/>

Getting Git
Scott Chacon

<http://www.slideshare.net/chacon/getting-git>



<http://oreilly.com/>



Attribution-ShareAlike 3.0

You are free:

- to copy, distribute, display, and perform the work
- to make derivative works
- to make commercial use of the work

Under the following conditions:



Attribution. You must attribute the work in the manner specified by the author or licensor.



Share Alike. If you alter, transform, or build upon this work, you may distribute the resulting work only under a license identical to this one.

- For any reuse or distribution, you must make clear to others the license terms of this work.
- Any of these conditions can be waived if you get permission from the copyright holder.

Your fair use and other rights are in no way affected by the above.

<http://creativecommons.org/licenses/by-sa/3.0/>