Ask me anything

Mentimeter

0 questions
0 upvotes

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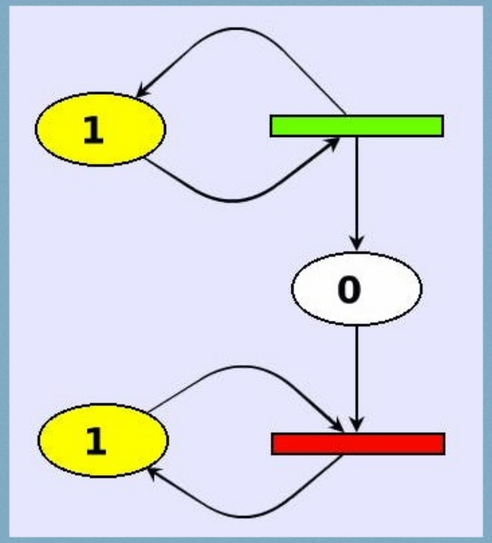

Petit Petri quick demo

Which of these are Visual Programming Languages?

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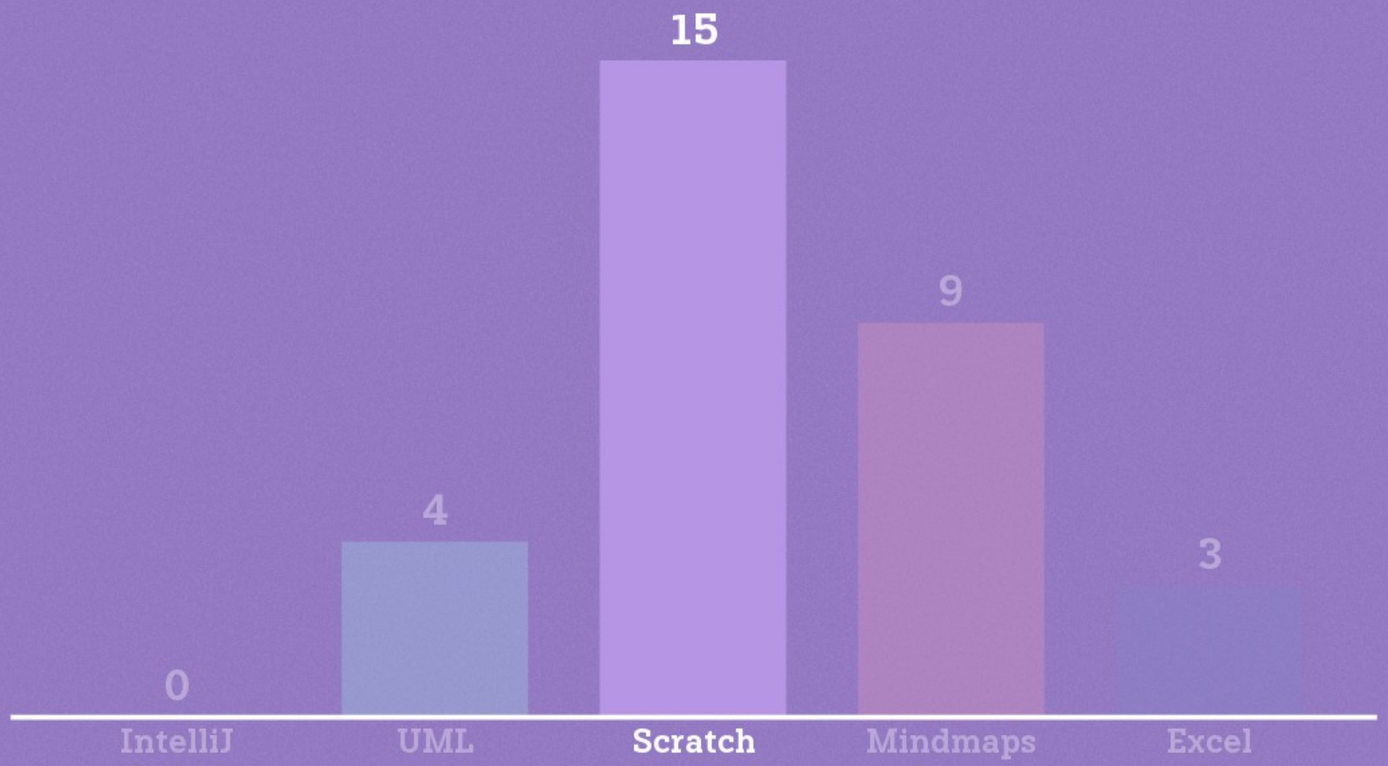

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What kind of visual programming paradigm would make sense for teaching Java beginners?

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Object-orientation with message passing between objects

Tile based visual programming where tiles contains simple java code snippets

agree with the first 2 answers, would add that scopes represented as blocks inside other blocks

tiles = objects --> to learn oop

Constraints, Components and Connectors. Allowing to visually connect functionality then look at the code.

something in the style of UML, and inside the UML boxes scratch

AGG

7

Which VPL would you use to implement Finite State Automata?

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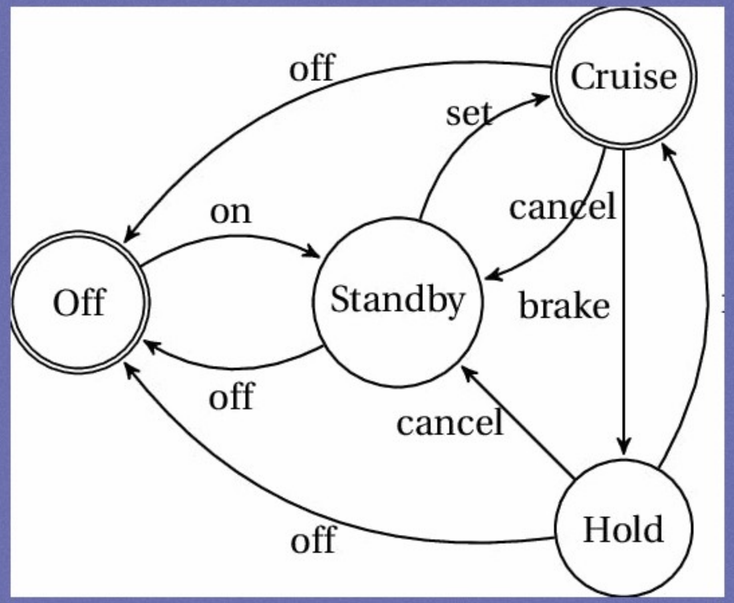

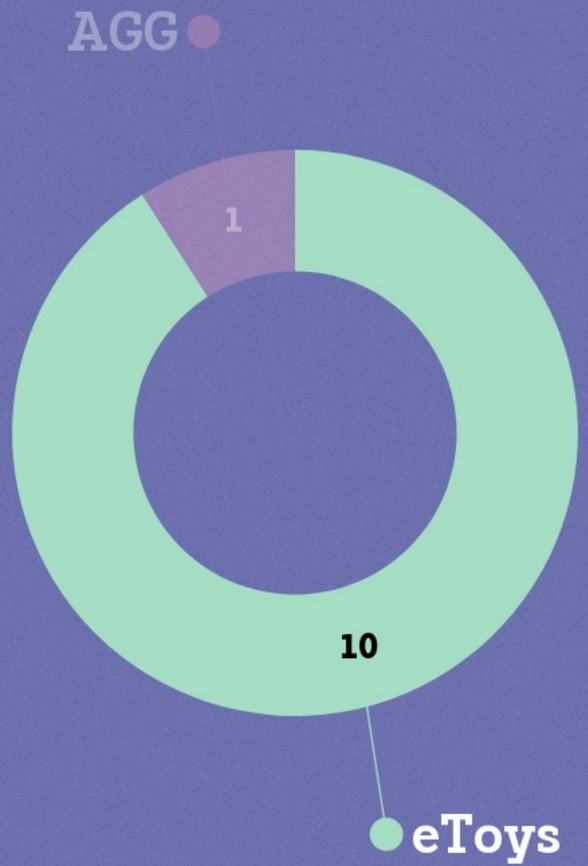

11

Which VPL would you use to implement a Chemical reaction simulation?

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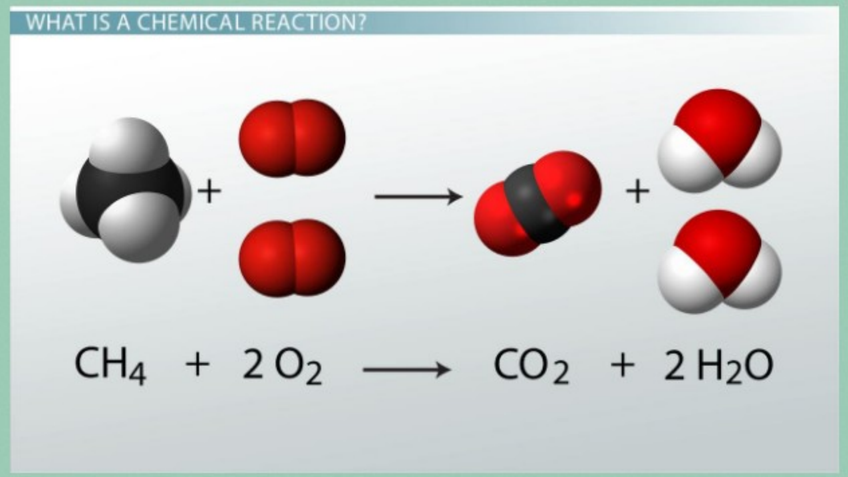

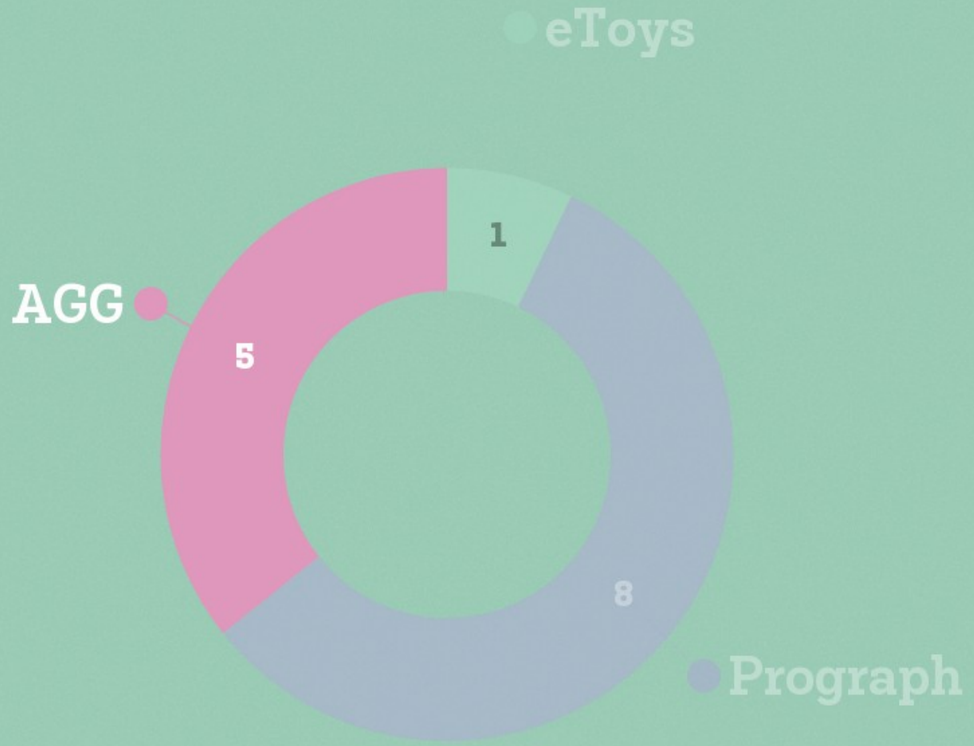

14

Which VPL would you use to implement Pong?

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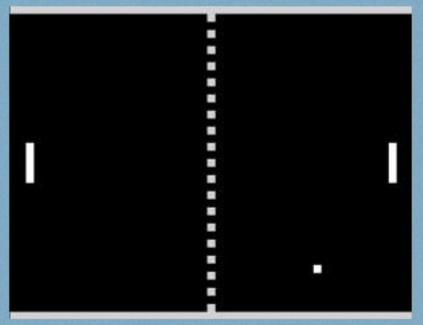
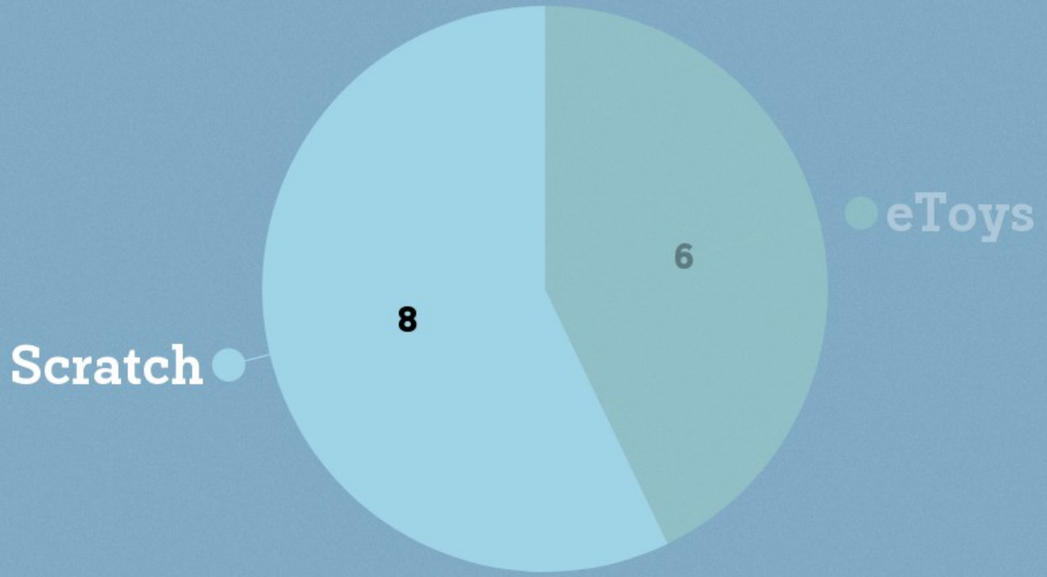
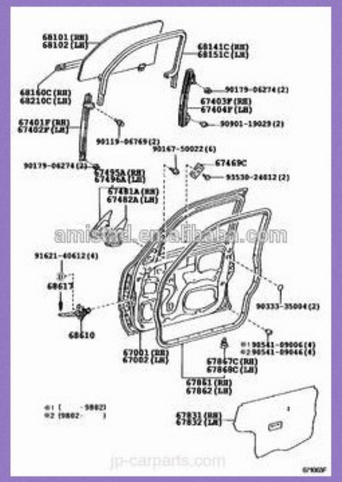




14

Which VPL would you use to implement a car assembly simulation?



0
eToys

1
Scratch

7
Prograph

1
AGG

9

Which VPL would you use to implement a Tic Tac Toe game?

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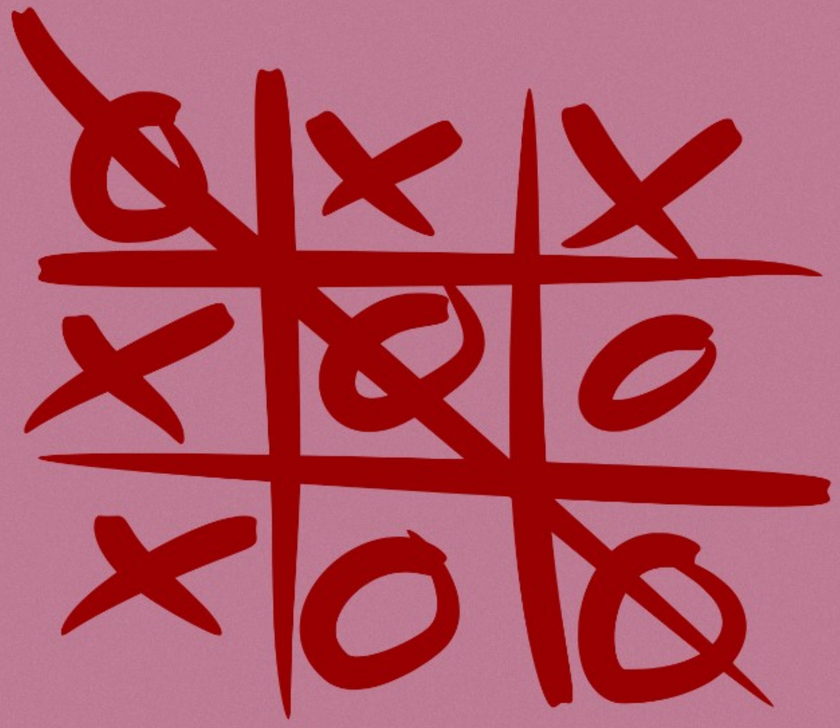

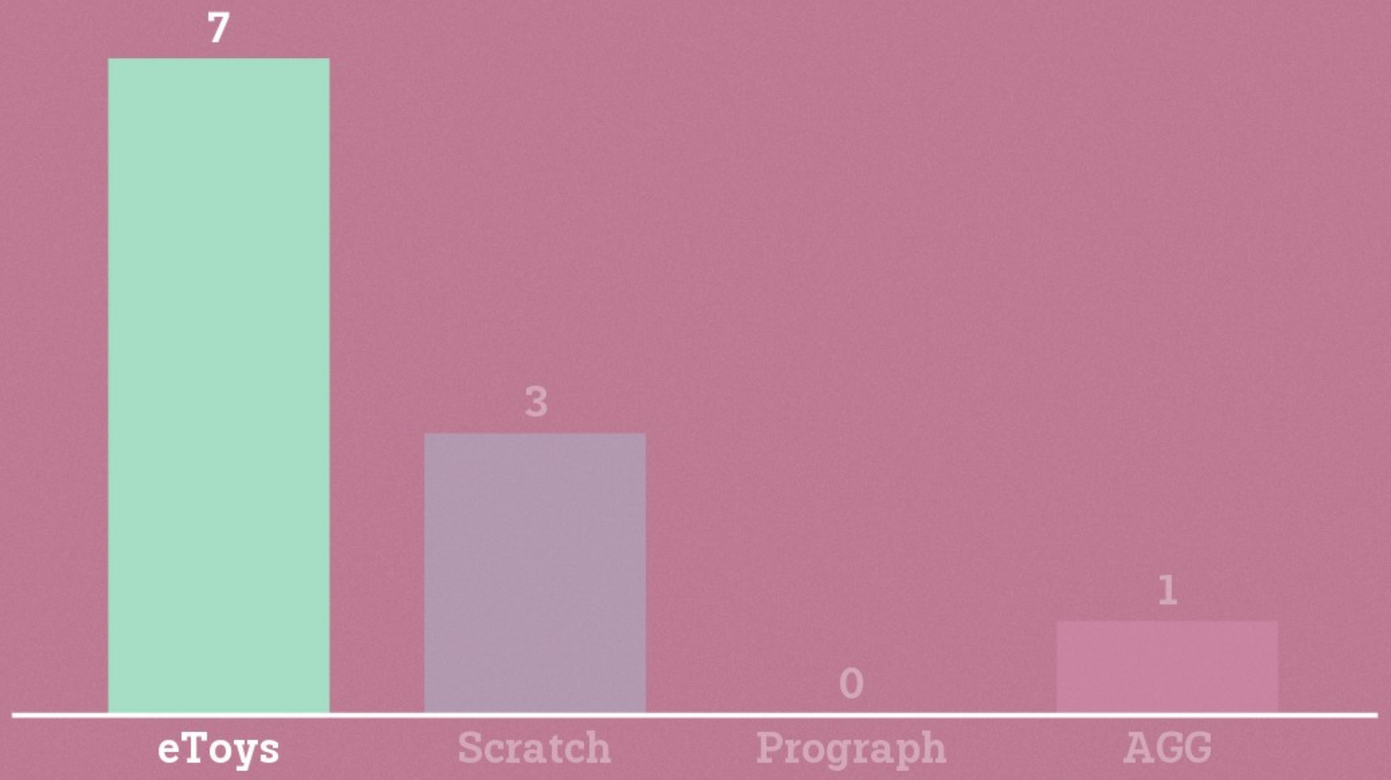

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Last chance for questions