PINOCCHIO Bringing Reflection to Life with First-Class Interpreters

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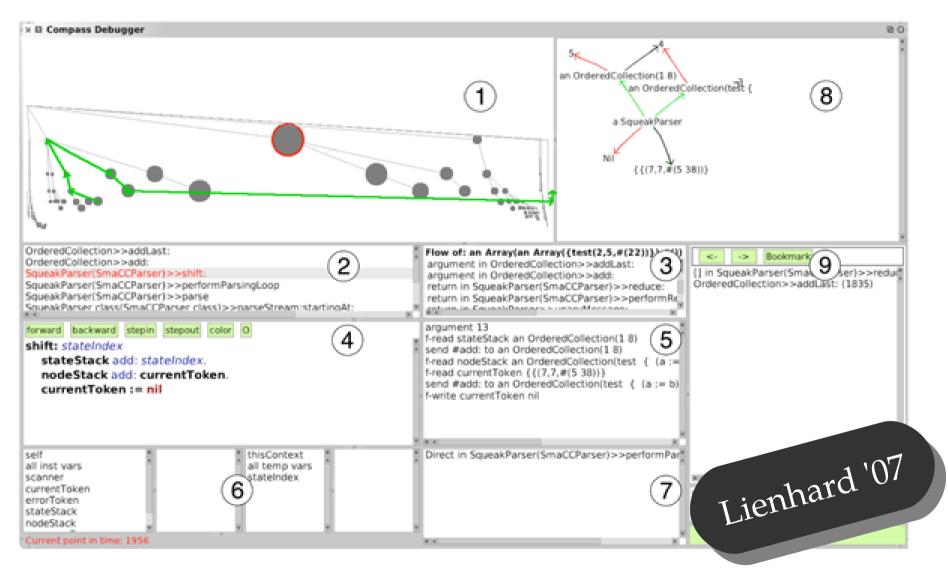
debugging is hard

developing debuggers is

even harder

System.out.println

Object-Flow Debugger



modifications to the

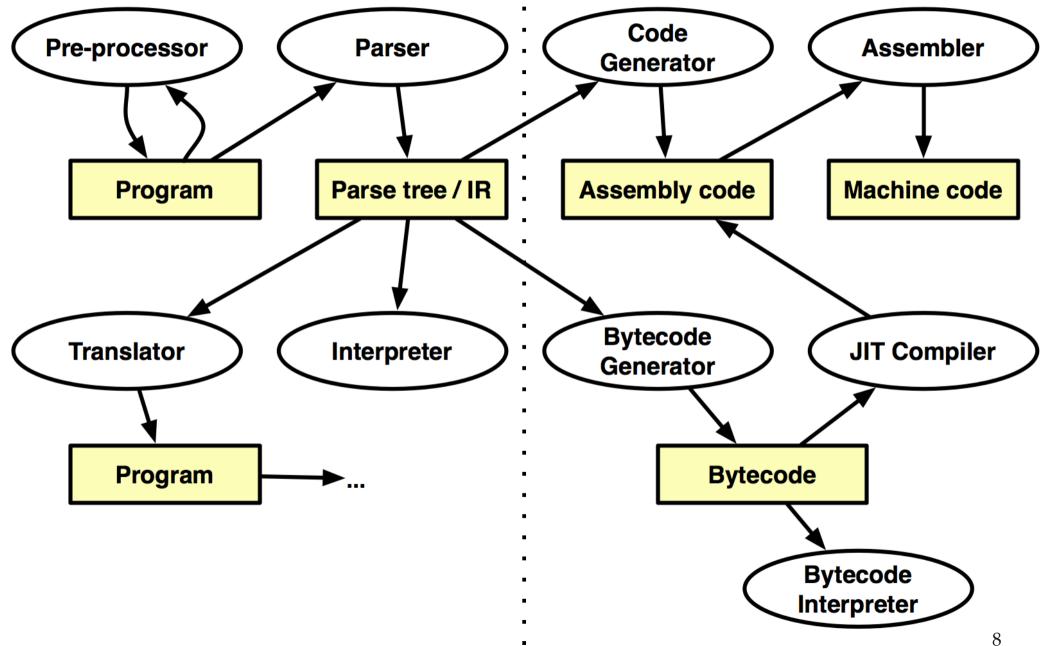
Virtual Machine

A programming language is a notational system for describing computation in a machine-readable and human-readable form.

— Louden

Human-Readable

Machine-Readable



What if we

could build a

specialized debugger

in just a few hours?

modify the interpretation in the language itself in terms of

the source code

PINOCCHIO

Interpreter

environment

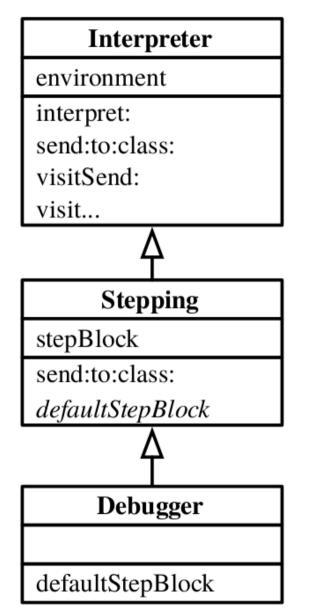
interpret:

send:to:class:

visitSend:

visit...

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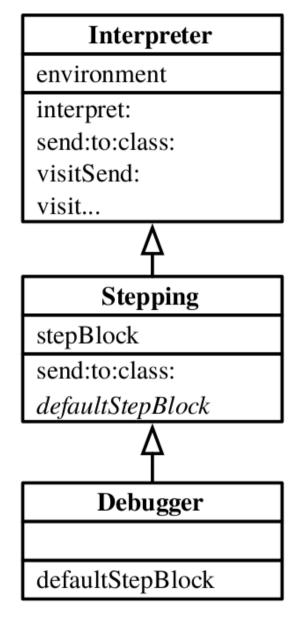


Debugger interpret: [Person new]

Debugger interpret: [Person new]

structural reflection

continuous behavioral reflection



```
send: message to: receiver: class: class
self print:
   receiver class name, '>>', message.
```

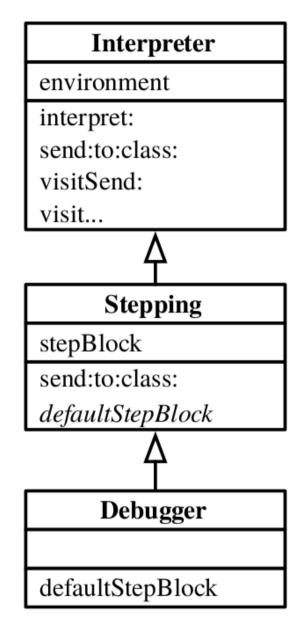
^ self debugShellWithAction:[

super

send: message

to: receiver

class: class]

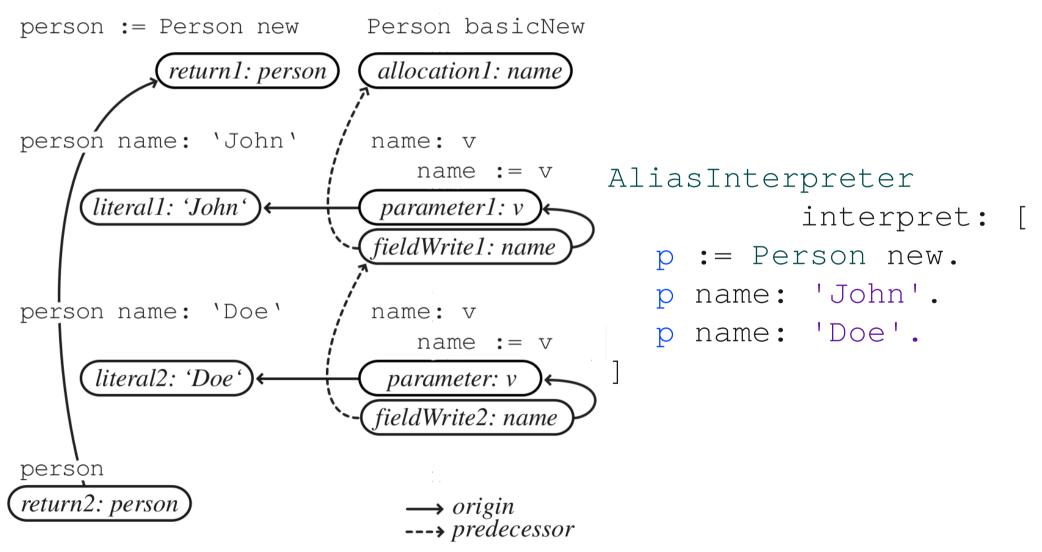


recursive AST visitors

garbage collection

object model

Alias Interpreter



Alias Interpreter

interpretMethod: method

| result |

result := super interpretMethod: method.

^ (ReturnAlias alias: result)
 environment: environment

Performance (fib)

2x slower than PharoPinocchio2x slower than Ruby 1.92x faster than Python 2.6.45x faster than Ruby 1.8

Metacircular 160x slower Pinocchio

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Metacircular160x slower PinocchioJava160x faster than Ruby 1.8

PINOCCHIO

- recursive AST visitors
- extensible using OO techniques
- implemented practical debuggers

Future work

• performance is not addressed yet