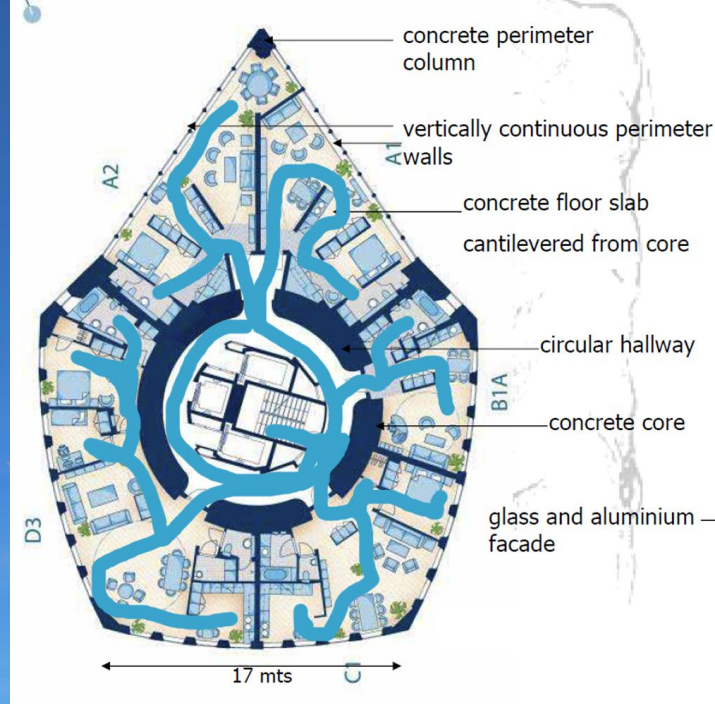
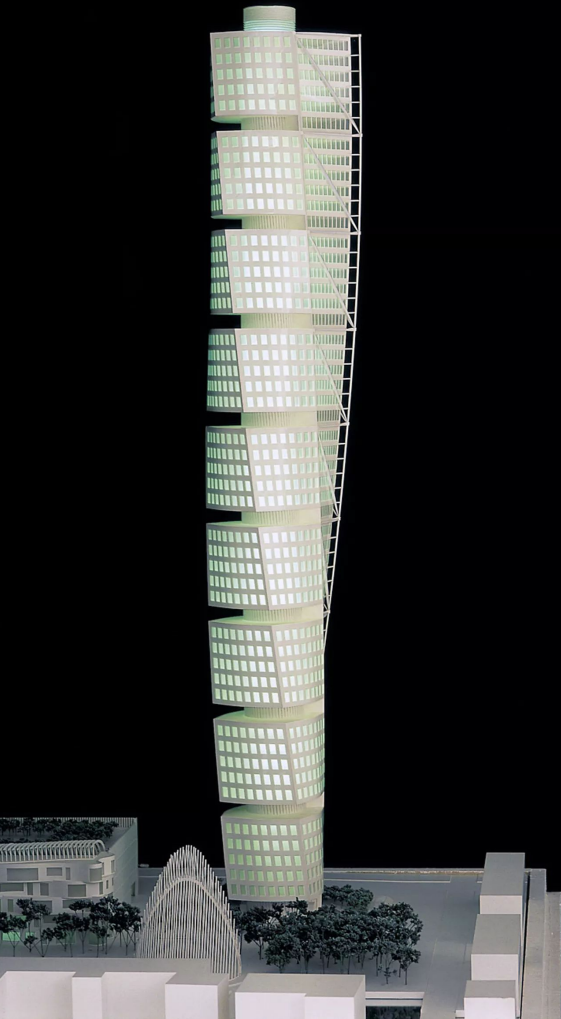




Modelling Use Cases with Pharo

Problem statement and solution proposal

What are models?



Why do we need models?

- Communicate design
- Promote ideas
- Visualize functionality
- Design production process

Why do we need models in software systems?

- Communicate with stakeholders and team members
- Visualize logic and behaviour
- Enable different perspectives on the problem
- Plan implementation

How are models used in software systems?

- Proof of concept phase
- UMLs for:
 - Classes
 - Activities
 - Sequences
 - Use cases
- DSLs for:
 - Behaviour tests
- Documentation

**Do the models
fulfil all their
purposes?**

Kind of, but not completely.

What's the problem?

- Static
- Doesn't get communicated enough
- No transparency for the stakeholder between the model and the product after POC phase

Why is it a problem?

- End product deviates from the initial models
- Team members do it *their way* - "*There was a UML for that?*"
- Expectations of the product will not be met - "*This is not what we have payed for!*"

What could be an approach to these problems and why?

Visualisation of all acquired use cases in a single dynamic model:

- Model is **directly** linked to the developed program code
 - Model represents code and vice versa
- Designed to evolve
- Understandable with minimum knowledge about domains

What have I done so far?

- Initial programming experience with Pharo and Bloc
- Data acquired
 - 93'000 diagrams from 24'000 projects from github

Why Pharo, why Bloc?

- Live programming
 - Advanced run-time reflectivity
 - Live customizable objects inspection
- Bloc
 - Bloc is a low-level UI infrastructure & framework for Pharo
 - Boxes and arrows!

What will I do next?

- Data analysis and interpretation
- Implementation cycles of the modelling tool

Questions?

Thanks for listening

