



**Apps with love**

# **Bachelor Project**

**Presentation II – Process & Results**

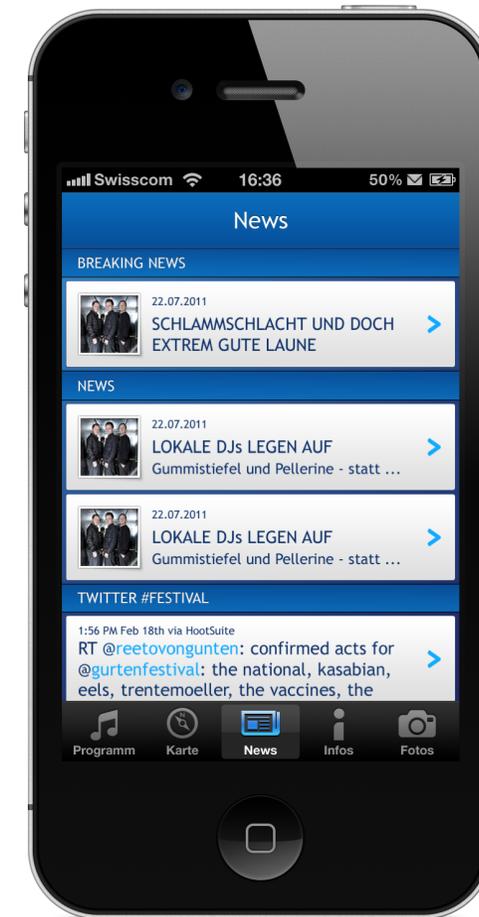
**4. February 2020**

Alain Stulz / 2020

# Assessing and Improving the Software Quality of an iOS App Framework

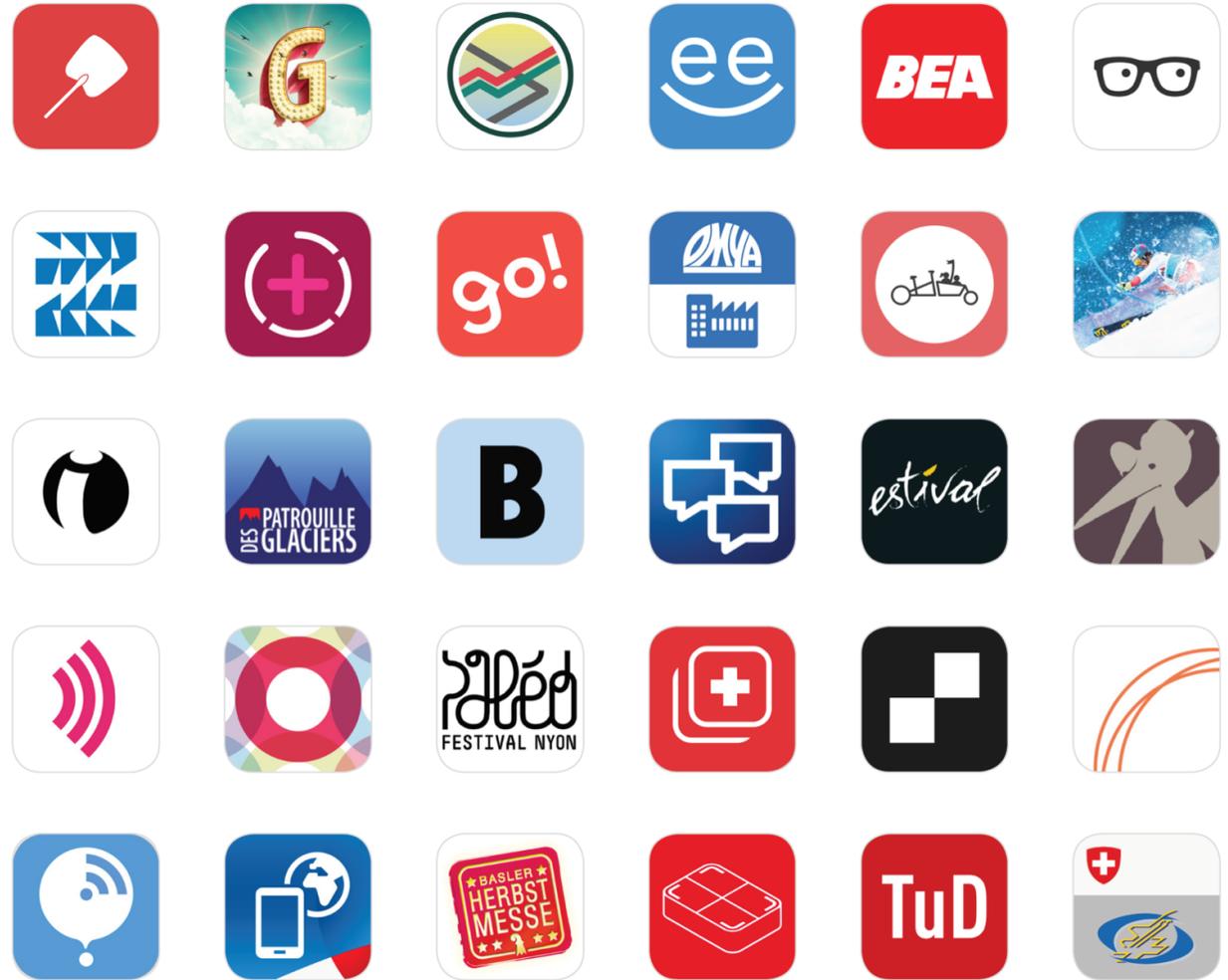
# Recap

# “Festival Buddy”

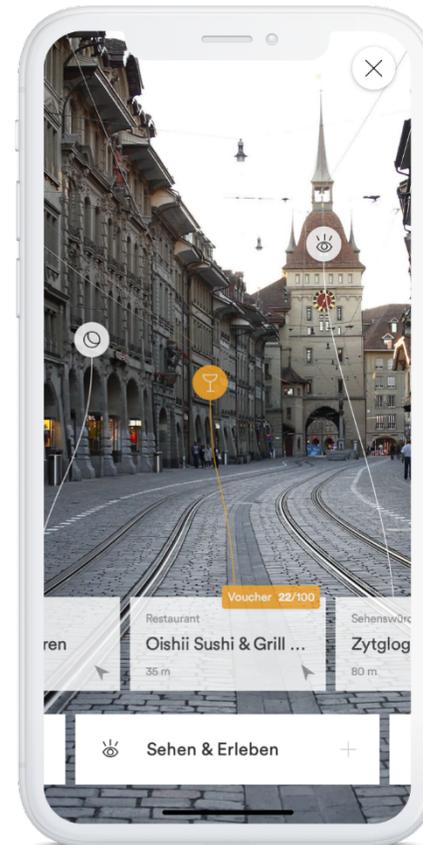
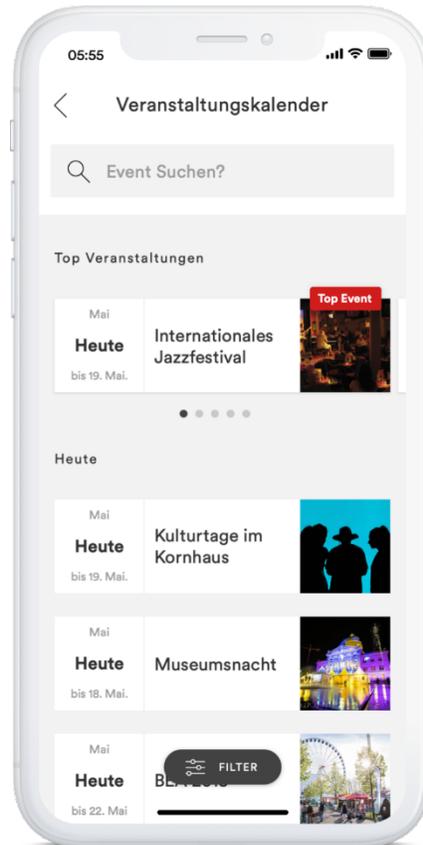
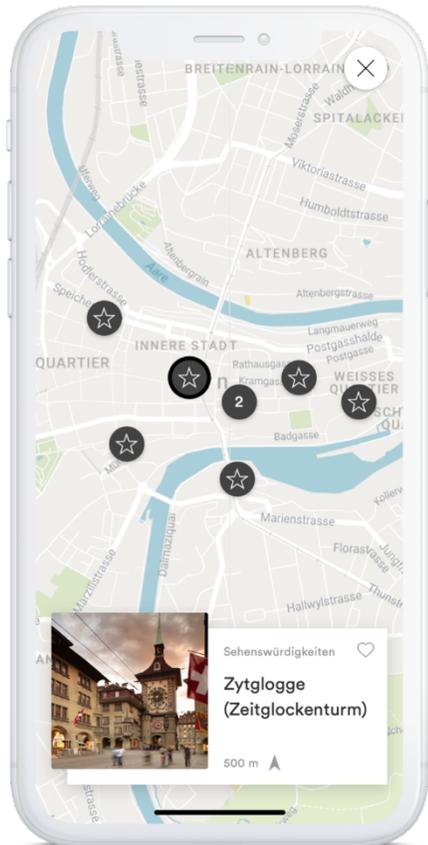


# How To Create Many Apps Efficiently?

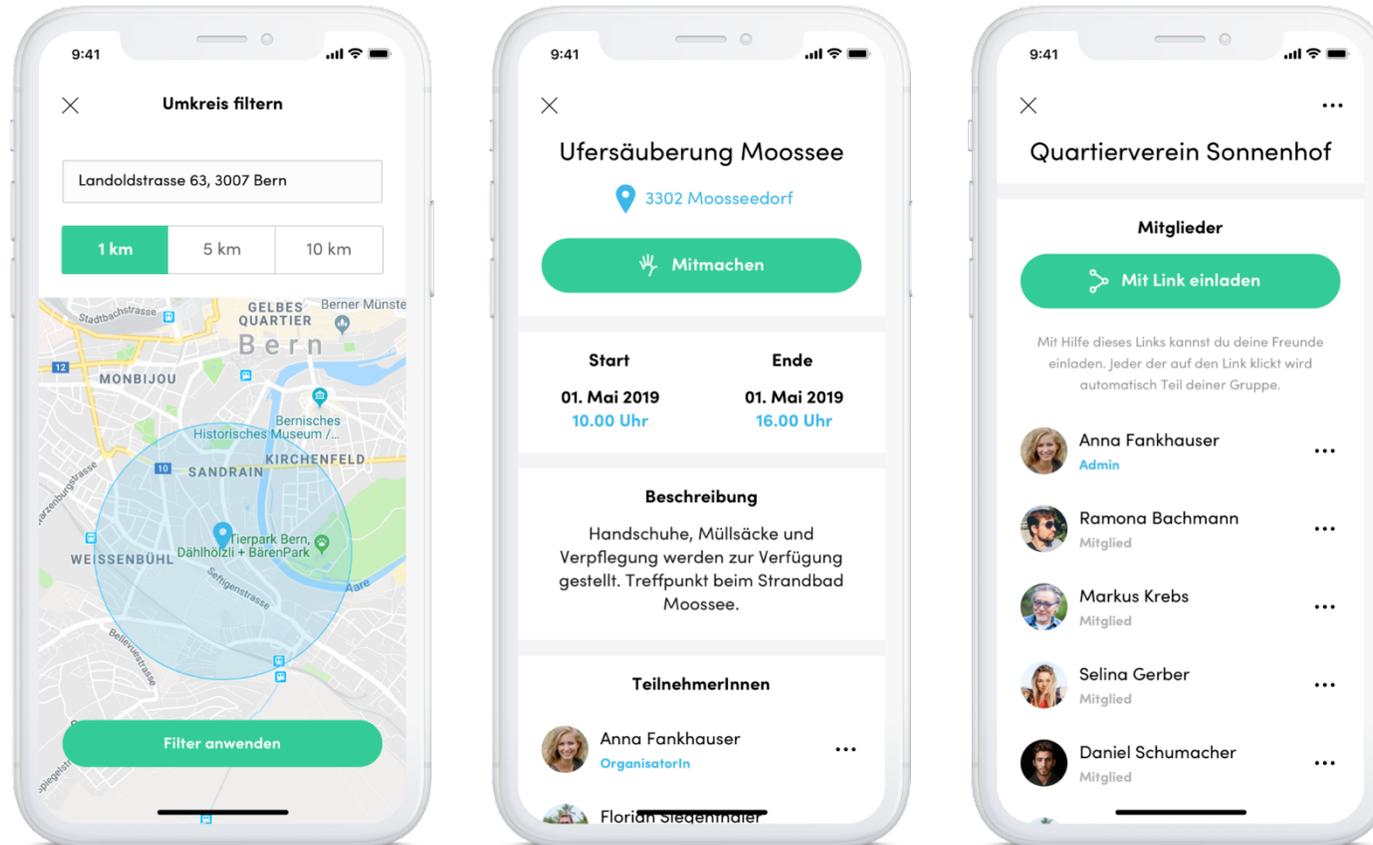
- Custom Framework



# Bern Welcome



# Five up

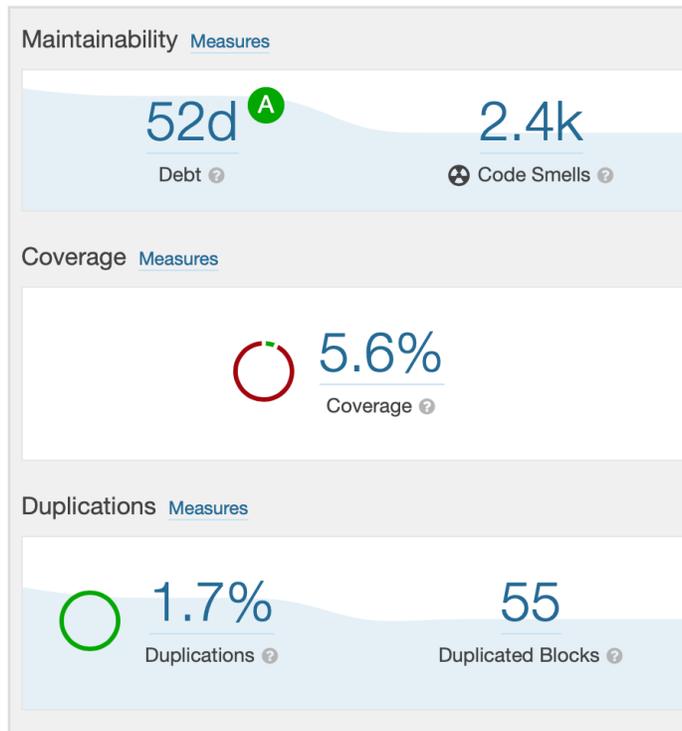


# Analyze

RQ1: How can we assess the quality of our system?

# Non-Functional Requirements

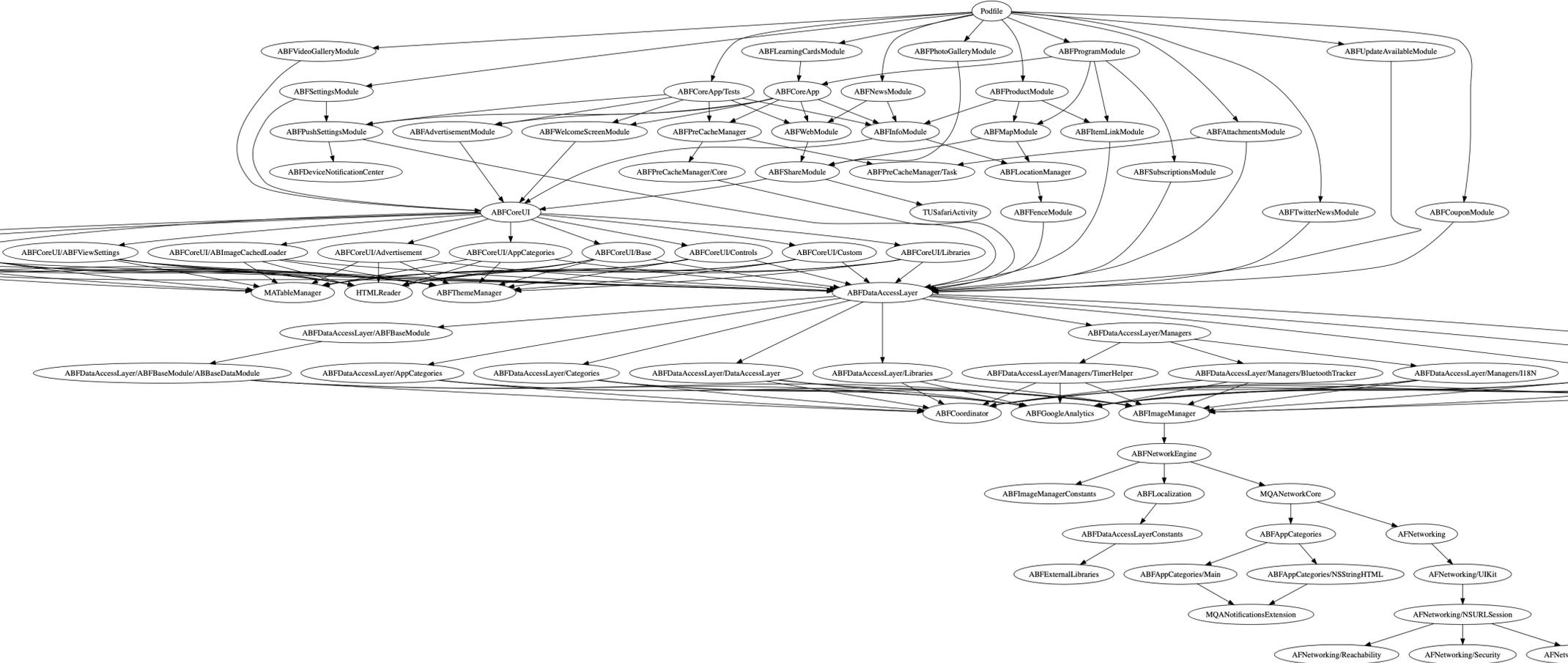
# Code Level



| ABFAppCategories/NSObject+ABFConverting.m  |   |
|--|---|
| <input type="checkbox"/> <b>Take the required action to fix the issue indicated by this "FIXME" comment.</b> <a href="#">See Rule</a> 4 months ago ▾ L91 🔗 | <span>🔗 cwe ▾</span>                    |
| <input type="checkbox"/> <b>Complete the task associated to this "TODO" comment.</b> <a href="#">See Rule</a> 4 months ago ▾ L107 🔗                        | <span>🔗 cwe ▾</span>                    |
| <input type="checkbox"/> <b>Remove the commented out code.</b> <a href="#">See Rule</a> 4 months ago ▾ L112 🔗  | <span>🔗 based-on-misra, unused ▾</span> |
| <input type="checkbox"/> <b>Remove the commented out code.</b> <a href="#">See Rule</a> 4 months ago ▾ L116 🔗  | <span>🔗 based-on-misra, unused ▾</span> |



# Module Level



# Organization Level

| Project                    | Priority |
|----------------------------|----------|
| academy-ios                | 0        |
| adelboden-ultimatefan-ios  | 0        |
| arud-consumption-diary-ios | 1        |
| BernWelcome_iOS            | 8        |
| EDA_DFAE_iOS               | 8        |
| gnomenweg-ios              | 0        |
| gymme-ios                  | 0        |
| hep-project-journal-ios    | 1        |
| herbstmesse-ios            | 0        |
| hornussen-ios              | 1        |
| inlingua-ios               | 4        |
| lukb-ios                   | 1        |
| marketing-expert-ios       | 1        |
| marketing-lexicon-ios      | 1        |
| mindpills-ios              | 0        |
| mplay-massimo-fall2019-ios | 8        |

| Modules from Framework      | Imports | Usages | Decision | Focus        |
|-----------------------------|---------|--------|----------|--------------|
| ABFCoreUI                   | 8       | 8      | Scope    | Quality      |
| ABFDataAccessLayer          | 8       | 8      | Scope    | Quality      |
| ABFCoreApp                  | 8       | 8      | Scope    | Quality      |
| ABFInfoModule               | 8       | 6      | Scope    | Quality      |
| ABFNetworkEngine            | 8       | 6      | Scope    | Quality      |
| ABFCoordinator              | 7       | 5      | Scope    | Quality      |
| ABFDataAccessLayerConstants | 8       | 4      | Ignore   |              |
| ABFLocationManager          | 8       | 3      | Ignore   |              |
| ABFAttachmentsModule        | 3       | 3      | Ignore   |              |
| ABFPreCacheManager          | 8       | 3      | Ignore   |              |
| MATableManager              | 9       | 3      | Scope    | Dependencies |
| ABFAppCategories            | 8       | 2      | Scope    | Dependencies |
| ABFImageManager             | 8       | 1      | Scope    | Dependencies |
| ABFNewsModule               | 1       | 1      | Ignore   |              |
| ABFPushSettingsModule       | 8       | 2      | Scope    | Dependencies |
| ABFSettingsModule           | 2       | 2      | Ignore   |              |
| ABFShareModule              | 8       | 2      | Scope    | Dependencies |
| ABFWebModule                | 8       | 2      | Scope    | Dependencies |
| ABFAuthenticationModule     | 1       | 1      | Ignore   |              |
| ABFLearningCardsModule      | 1       | 1      | Ignore   |              |
| ABFLocalization             | 8       | 1      | Scope    | Dependencies |
| ABFMapModule                | 0       | 0      | Remove   |              |
| ABFPhotoGalleryModule       | 1       | 1      | Ignore   |              |
| ABFPhotoPicker              | 1       | 1      | Ignore   |              |
| ABFProductModule            | 0       | 0      | Remove   |              |
| ABFProgramModule            | 0       | 0      | Remove   |              |

# Developer Interviews

- + Easier to start projects
- + Consistency and speed
  
- Hard to understand and change
- Effects of changes not visible

# Lessons Learned

RQ1: How can we assess the quality of our system?

- Focus on Developer's Perspective
  - NFRs: Maintainability, Evolvability, ...
- Use Different Data Sources
- Specific Tools for iOS Projects

# Improve

RQ2: How can we improve the system's quality?

# Improve

1. Process
2. Maintenance
3. Refactoring

# Improve

1. Process
2. Maintenance
3. Refactoring

- Developer Conventions
- Continuous Integration
  - Automate Client Projects
  - Build Feedback

# Improve

1. Process
2. Maintenance
3. Refactoring

- Remove Old Code
- Rearrange Methods

# Improve

1. Process
2. Maintenance
3. Refactoring

- Cover and Modify
- Techniques

# Lessons Learned

RQ2: How can we improve the system's quality?

- Set up Systems and Conventions
- Perform Basic Maintenance
- Cover and Modify
- Use Delegates for Tests

# Rewrite

RQ3: What would a better software design look like?

# Rewrite

1. Architecture
2. Benefits

# Rewrite

1. Architecture
2. Benefits

- Clean Swift Architecture
  - Split into Scenes
  - Protocols
- Modularization

# Rewrite

1. Architecture
2. Benefits

- Only Relevant Features
- Less Clutter in Framework
  - Define UI in Client Projects
- More Flexibility

# Lessons Learned

RQ3: What would a better software design look like?

- Small and Generalized
- Newer Tools
- Well-Defined Architecture

# Conclusion

# Conclusion

- Recommendation: Rewrite
  - Changed Requirements, New Opportunities
- Refactor vs. Rewrite
  - Only if you need to
  - Refactor if you need to keep system
  - Rewrite if system holds you back

# Summary

## Analyze

Focus on NFRs, Different Sources, Specific Tools

## Improve

Systems and Conventions, Reduce Size, Cover and Modify

## Rewrite

Small and Flexible, Define Architecture, Allow Customization



# Testability

- Business Logic, not UI
- Move Logic out of Centralized Classes
  - Single Responsibility
  - DB and Network Calls
- Reduce Dependencies
  - Precompiler Flags
  - Leverage Delegates for Tests

# Strategies

- Precompiler Flags
  - `#define` and `#ifdef`
  - Escape out of a method early
- Mock Delegates
  - Offer a well-defined interface
  - Control and get insight into class
- Optional Protocol Methods
  - Use `@optional` Keyword
  - Implement methods only for testing (e.g. `shouldCallAPI`)