

MASTER<sup>IN</sup>  
COMPUTER  
SCIENCE

# Moldable scenario editor

Master thesis final presentation, Bern University F2020

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# Problem

How can business idea be reflected in documentation and code?

- Code is often poorly described
- *Idea to implementation* flow spans through many tools and instruments
- Ubiquitous language is hard to develop and manage for a variety of business requirements

# Agile idea

Iterative business process

Small iterations

Many interested process participants

Testing helps to assert that implementation is not outdated and still conforms to the requirements.

Tests need an environment



Tests on stage/test



Production

Difficult to manage and repeat

# Tests as specifications



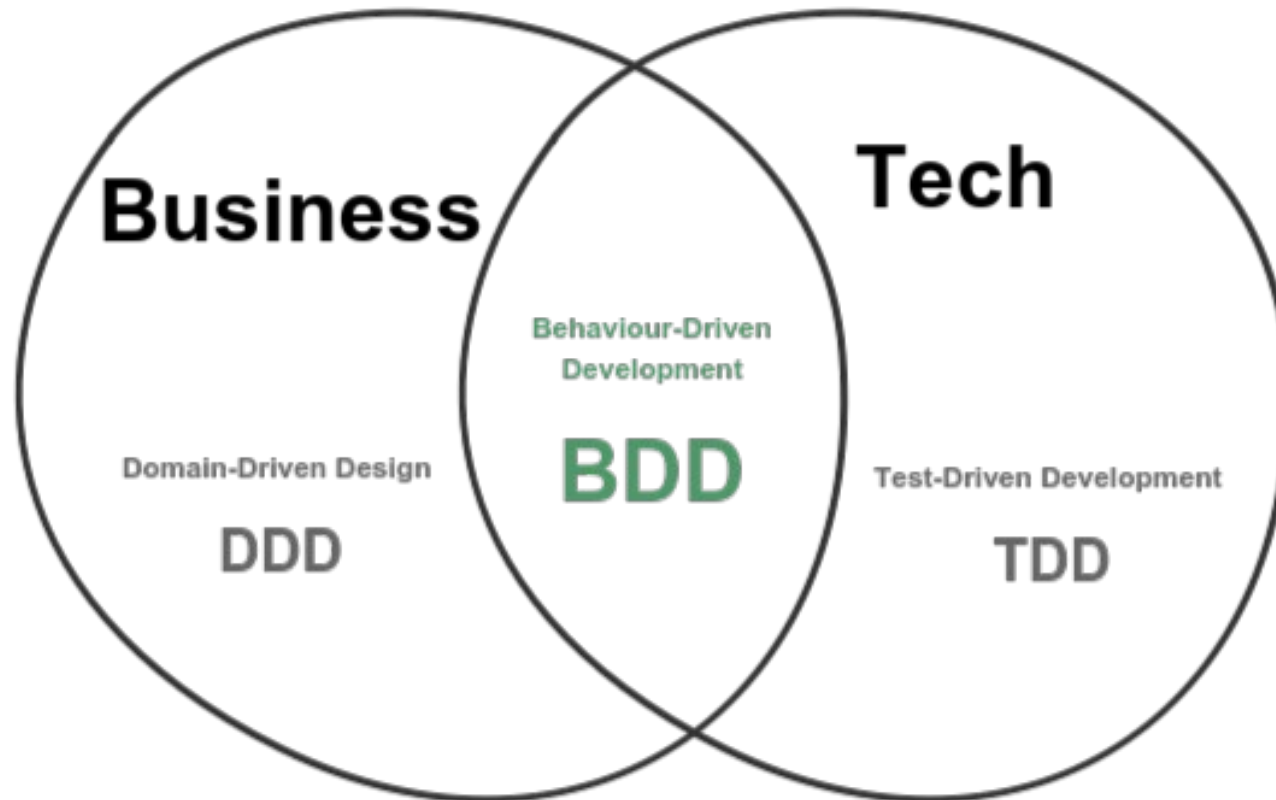
Executable specification



Code

Executable anytime, easily repeatable

# BDD



# Research question 1

*What are the limitations of the BDD tools regarding software behavior specification?*

We analyzed 14 BDD tools :

Cucumber, FitNesse, Jbehave, Concordion, SpecFlow, Spock, Rspec, Mspec, LightBDD, ScalaTest, Specs2, Jgiven, phpspec, Gauge



# Demo Cucumber

# Main observations

1. Input and Output are strictly defined
2. Two ways of writing specifications:
  - plain text language and 'glue code'
  - code with annotations
3. Test output is pass or fail; best case – customized report (colors, charts, coverage)
4. Providing objects as an input in a scenario is not very common
5. Code generation is not possible
6. No tools provide a graphical representation of specifications

# Research question 2

How can we closely couple specification and implementation and what advantages does it give over existing tools?

Unite documentation and implementation

User-friendly scenario editing

Code generation

# Demo

# Results

- ✓ Connect requirements and behavior
- ✓ Allow users experiment with properties
- ✓ Generate code based on user input
- ✓ Scenario editor and creator

# Future work

Reduce test development time by writing less 'glue' code

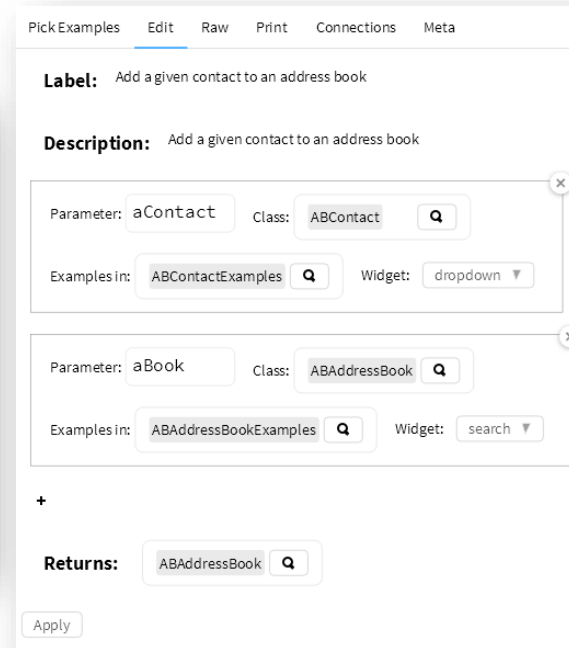
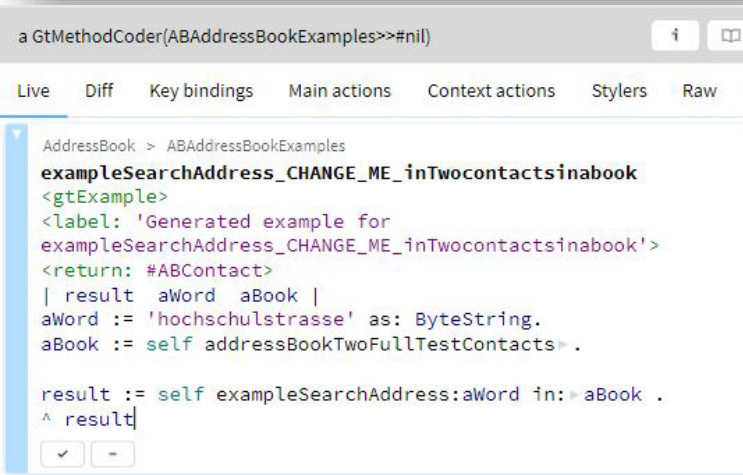
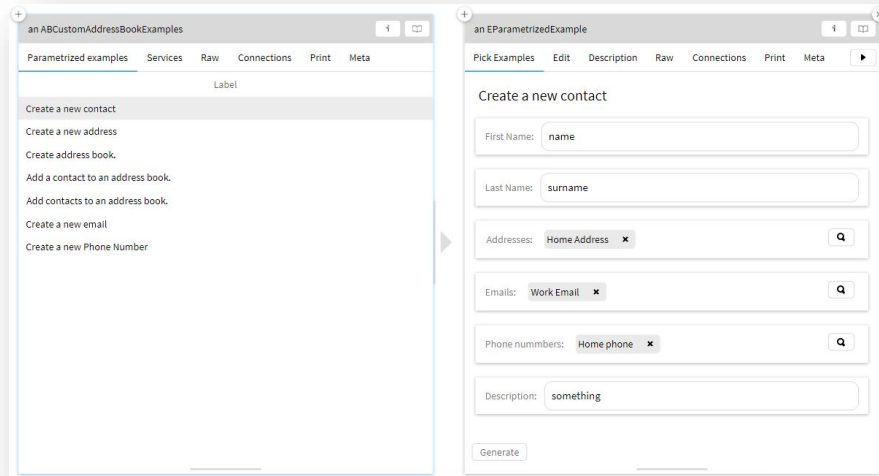
Think of unified way of defining ubiquitous language

Composable parameterized examples

Visual UI improvements

Default object views for widget elements

# Summary



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