# SMA: Software Modeling and Analysis

Practical Session
Week 02

#### You have to attend the discussion to reveal such slides.\*



\*Disclaimer:

The content that has been shown on this slide is irrelevant for the exam.

## Assignment 02

**Preview** 

#### Nature of Smalltalk and GT

- a) Which threat arises when you develop in a live system?
- b) What is a message in Smalltalk?
- c) What is a block in Smalltalk?
- d) How do Smalltalk, Pharo and GT relate to each other?
- e) What are counterparts of GT tools in your favorite development environment?

### **Object inspection**

- a) What is the difference between a String and a Symbol in Smalltalk? Why is it important?
- b) Implement provided pseudo code in Smalltalk.

```
int scoreOfPlayerA, scoreOfPlayerB;
if(scoreOfPlayerA > scoreOfPlayerB)
    print "Player A Won"
else if(scoreOfPlayerA < scoreOfPlayerB)
    print "Player B Won";
else
    print "Match is declared as draw";</pre>
```

c) includes: anObject

How many classes in GT implement the message above?

How many messages in GT use that particular message?

d) Which message in GT can be sent to a class to find all its subclasses?

#### **CallGraph**

Find the top ten most frequently invoked methods in the provided CallGraph representation.

1) You have to download the Git repo containing the CallGraph implementation:

```
Metacello new baseline: 'SMAForGt';
repository: 'github://onierstrasz/sma-examples/src'; load.
```

- 2) Download Calls.txt and move it into your GT image folder.
- 3) You'll find examples in the "CallGraph Demo" slides.