

Fuzz Testing (Fuzzing)

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What I want to share

- Software testing → How it can help
The drawbacks
- Fuzzing → History of fuzzing
Fuzzing in software development
Basics of fuzzing
Demo: Radamsa – Blab – Spike - Burb suite - zzuf
AFL + demo
Symbolic execution and SMT solvers
Concolic execution
Hybrid fuzzing
- Wrap up → Fuzzing resources

Software testing

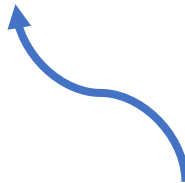
- Why?
- Suppose the following Python program:

```
import math

#computes the square root of X
def my_sqrt(x):
    approx = None
    guess = x / 2
    while approx != guess:
        print ("Approx" + str(approx))
        approx = guess
        guess = (approx + x / approx) / 2
    return approx

print my_sqrt(454.0)
print math.sqrt(454.0)
```

The Newton–Raphson method



Python's math module



Software testing

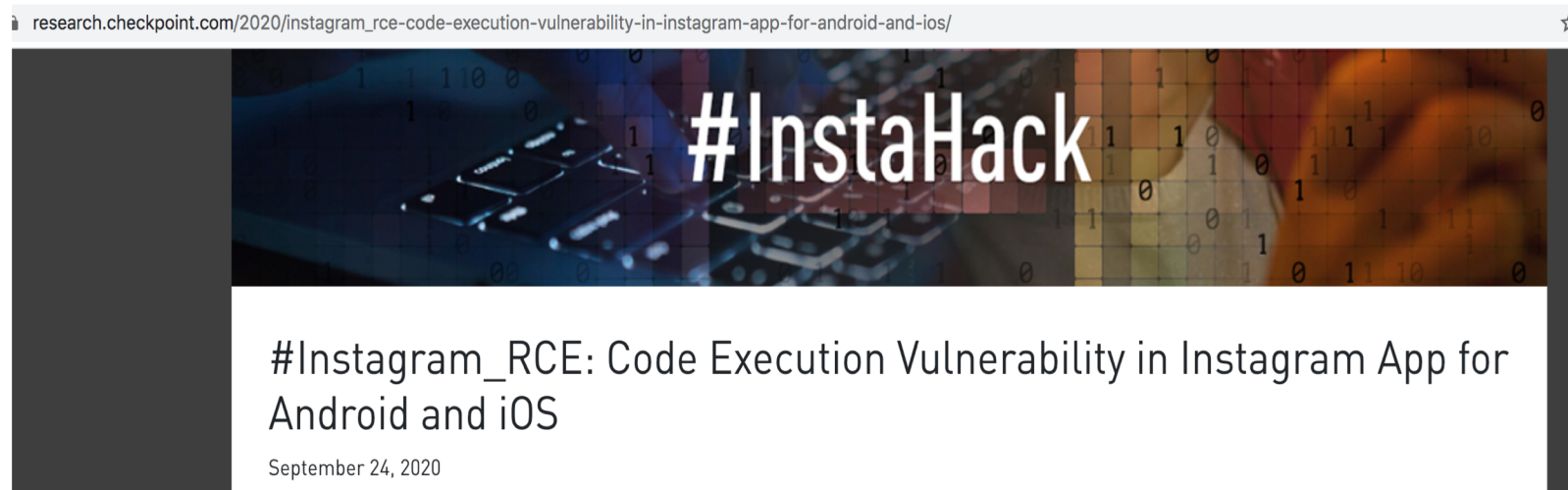
Testing is incomplete because:

1. A finite set of inputs can be checked
2. The correctness of a result is commonly important
3. Test results are used to make business decisions for release dates
4. We cannot be certain that all features of a method are tested
5. When Inputs become complex, it becomes harder to test
6. Time-consuming
7. Adversarial mindset is needed to extensively test the target

The history of fuzzing

- In 1988
- Prof. Barton Miller, University of Wisconsin
- The lightning-induced noise on his network connection caused common UNIX commands to crash
- A class project with the term “fuzzing”

Fuzzing is a way of discovering bugs in software by providing **randomized/pattern-based** inputs to programs to find test cases that **cause a crash.**

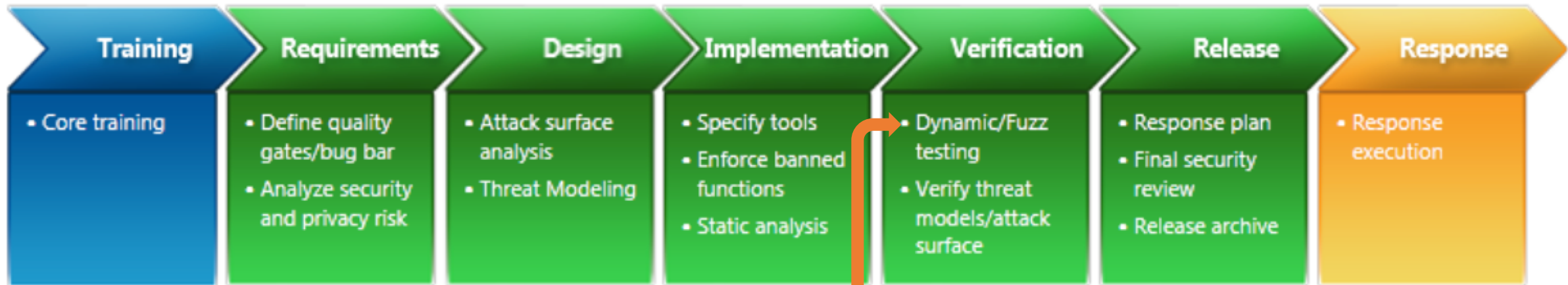


Goal of fuzzing

- To ensure certain bad things never occur (crashes, thrown exceptions)
- Such bad things can lay the cornerstone for security vulnerabilities
- However, sometimes such issues are the security vulnerabilities
- To complement functional testing

When to conduct fuzz testing?

<https://www.microsoft.com/en-us/securityengineering/sdl>






Fuzzers are either...

- File-based: mutate or generate inputs and see what happens
- Network-based: act as a man-in-the-middle and mutate inputs exchanged between parties





Smart or dumb?

- A fuzzer that generates completely random input is known as a “dumb” fuzzer
- A fuzzer with knowledge of the input format is known as a “smart” fuzzer

Kinds of fuzzing

- Black box  The tool knows nothing about the target and its input
Easy to use
Explore only shallow states
- White box  Generates new inputs by program analysis and constraint solving
Easy to use (relatively)
Computationally expensive
- Grey box  Generates new inputs by some knowledge of the program
Easy to use (relatively)
Computationally expensive





Fuzzing inputs can be ...

- Mutation  A valid input is mutated randomly to produce malformed input
Dumb fuzzing / Smart fuzzing
- Replay  Replaying the captured messages
- Generation  Generate input from scratch - grammar
Only mutates randomly a chunk of an input
- Evolutionary  Use feedback from each test case to learn the format of the input
Code coverage




Terminology: *code coverage*

- In program analysis, code coverage is a standard metric that describes how much of the code is exercised
- However, higher code coverage does not imply more bugs 😞, but it certainly increases the likelihood of finding one 😊
- In scientific papers, researchers attempt to prove the efficiency of their proposed fuzzer by either code coverage or bug coverage

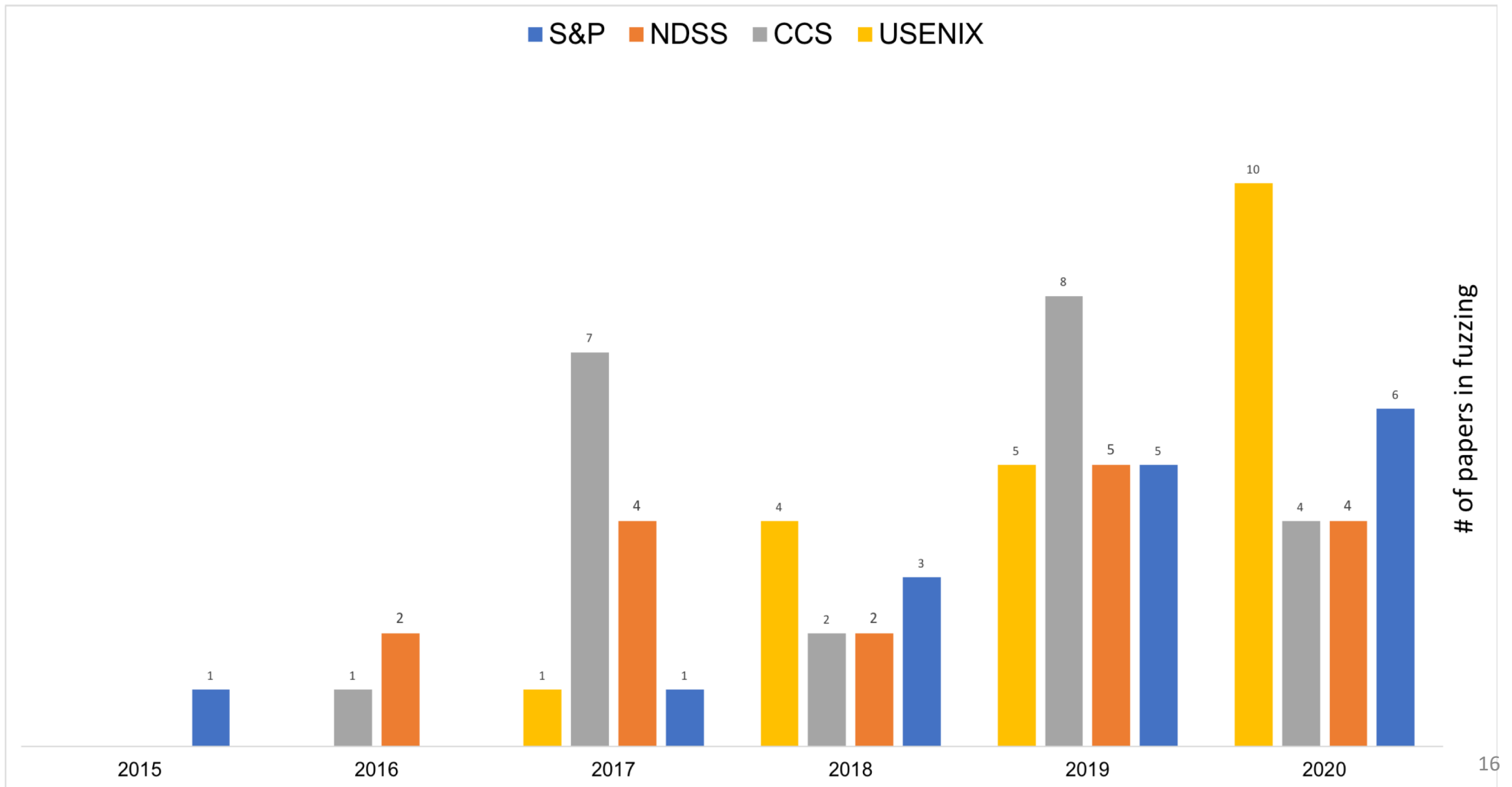
Vulnerable friends!

- Protocol  TCP, DNS, FTP, ...
- File format  MP3, JPEG, PNG, ...
- User input  Names, addresses, file names,
- Programming lang...  JavaScript, PHP

A fuzzer's skeleton

- Test case generation  Completely blank or long strings, null character, max and min values for integers
- Reproducibility  Record test cases and associated information
- Crash detections  Attach a debugger, process disappears, timeouts

Fuzzing in conferences



Fuzzing in competition

- CGC – Cyber Grand Challenge – created by DARPA



Give some examples please! 😊

Radamsa

- Radamsa is a mutation-based, black box fuzzer
- Radamsa performs dumb mutation on inputs

Blab

- Blab generates inputs according to a grammar
- The grammar can be specified as regexps or CFGs

zzuf

- Zzuf is a simple, lightweight, and deterministic tool
- Bug reproducibility is easy
- It intercepts file operations and modifies random bits in the program's input

SPIKE

- SPIKE is a fuzzer creation kit
- SPIKE provides an C language API for fuzzing network protocols

Burp intruder

- Burp orchestrates hand-crafted attacks against web applications
- Users can benefit from other features of burp suites, e.g., proxy, spider



AFL – American Fuzzy Lop

```
american fuzzy lop 0.47b (readpng)

process timing |-----| overall results
run time      : 0 days, 0 hrs, 4 min, 43 sec      cycles done   : 0
last new path : 0 days, 0 hrs, 0 min, 26 sec      total paths  : 195
last uniq crash : none seen yet                  uniq crashes  : 0
last uniq hang : 0 days, 0 hrs, 1 min, 51 sec      uniq hangs   : 1
-----|-----|-----|
cycle progress |-----| map coverage
now processing : 38 (19.49%)                       map density  : 1217 (7.43%)
paths timed out : 0 (0.00%)                       count coverage : 2.55 bits/tuple
-----|-----|-----|
stage progress |-----| findings in depth
now trying     : interest 32/8                      favored paths  : 128 (65.64%)
stage execs    : 0/9990 (0.00%)                    new edges on  : 85 (43.59%)
total execs    : 654k                               total crashes : 0 (0 unique)
exec speed     : 2306/sec                           total hangs   : 1 (1 unique)
-----|-----|-----|
fuzzing strategy yields |-----| path geometry
bit flips      : 88/14.4k, 6/14.4k, 6/14.4k        levels       : 3
byte flips     : 0/1804, 0/1786, 1/1750            pending      : 178
arithmetics    : 31/126k, 3/45.6k, 1/17.8k         pend fav     : 114
known ints     : 1/15.8k, 4/65.8k, 6/78.2k         imported     : 0
havoc          : 34/254k, 0/0                       variable     : 0
trim           : 2876 B/931 (61.45% gain)          latent      : 0
```


AFL – American Fuzzy Lop

- Michal Zalewski, 2013
- First practical high performance guided fuzzer
- Compile-time instrumentation and genetic algorithms
- A tuple of <ID of current code location, ID last code location>
- Many bugs!

AFL – American Fuzzy Lop

More than 20 forks of AFL:

1. AFL++
2. WinAFL
3. AFLsmart
4. AFLGo
5. FairFuzz
6. AFLnet
7. ...

<https://github.com/Microsvuln/Awesome-AFL>

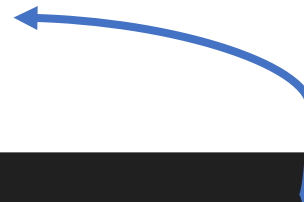
AFL – American Fuzzy Lop

DEMO

There is always a problem...

- The indomitable spirit of mutation-based fuzzers is questionable as ...

How can mutation-based fuzzers solve such constraints? 😞




```
int check(uint64_t magic) {  
    if ((magic ^ 0x9cfbd61bad9abad9) + (magic * 0xa68977238907ef1e) == 939)  
    {  
        return 1;  
    }  
    return 0;  
}
```

Symbolic execution: history

- In 1976, Symbolic execution and program testing
- As a means of program verification to prove the program's correctness
- From the formal verification to vulnerability analysis of the program
- 2005-present: practical symbolic execution (using **SMT solvers**)

Terminology: *SMT solvers*

- SMT or Satisfiability Modulo Theories
- An SMT formula is a Boolean combination of formulas over first-order theories
- Example of SMT theories include arrays, integer and real arithmetic, strings, ...
- Outcome  SAT(+ model) → if F is satisfiable
unsat → if F is unsatisfiable

Terminology: *SMT solvers*

- Z3 is a high-performance theorem prover, developed at Microsoft Research

<https://github.com/Z3Prover/z3>

```
#!/usr/bin/python
from z3 import *
circle, square, triangle = Ints('Enter three inputs')
s = Solver()
s.add(circle+circle==10)
s.add(circle*square+square==12)
s.add(circle*square - triangle*circle==circle)
print s.check()
print s.model()
```

⇒ sat
⇒ [triangle = 1, square = 2, circle = 5]

Hand-drawn equations using shapes to represent variables:

- Circle + Circle = 10
- Circle × Square + Square = 12
- Circle × Square - Triangle × Circle = Circle
- Triangle = ?

Symbolic Execution engines

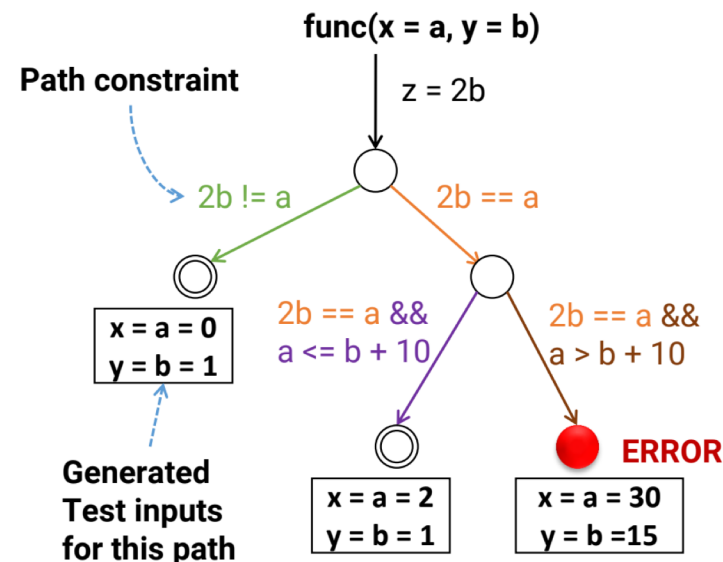
- KLEE: a dynamic symbolic execution engine built on top of the LLVM compiler – [OSDI 2008](#)
- SAGE: Scalable, Automated, Guided Execution – [NDSS 2008](#)
- More: jCUTE (Java), Kleenet (sensor networks), Angr, S2E, many others...

Symbolic Execution - example

- Traditional fuzzers fail to exercise all possible behaviors
- Execute the program with symbolic valued
- Generate new inputs at each branch to cover all parts of code

```
Void func(int x, int y){
  int z = 2 * y;
  if(z == x){
    if (x > y + 10)
      ERROR
  }
}

int main(){
  int x = sym_input();
  int y = sym_input();
  func(x, y);
  return 0;
}
```



Symbolic Execution - limitations

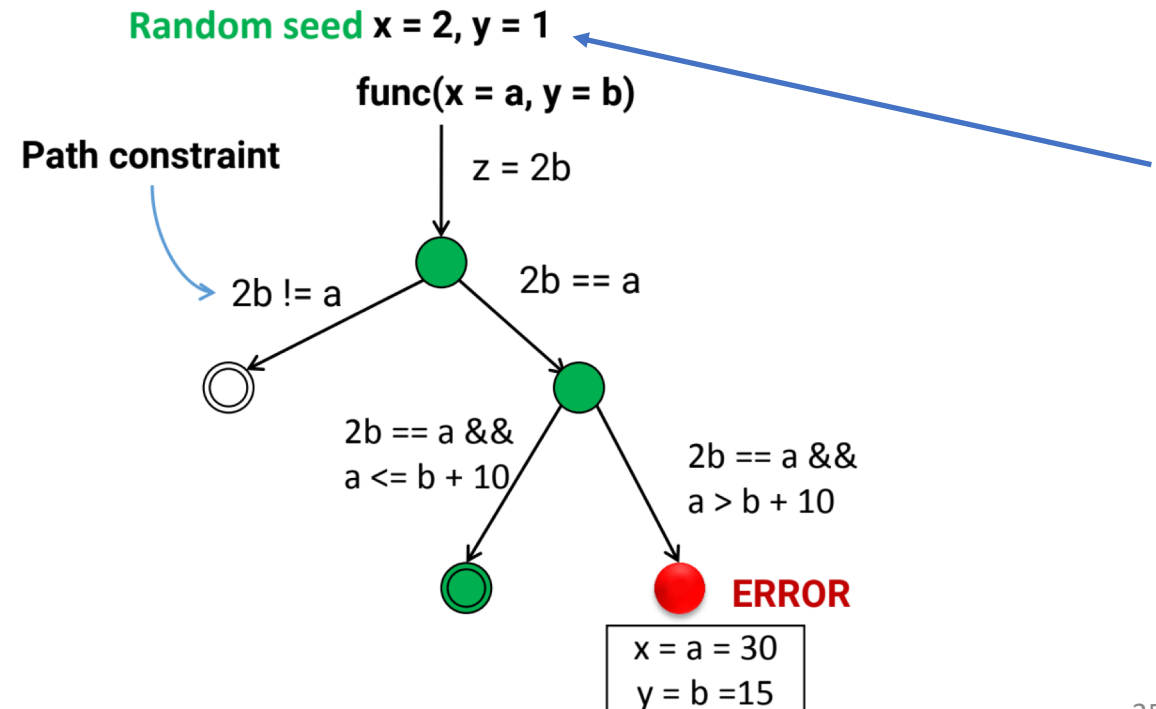
- **Path explosion**: symbolically executing all feasible program paths does not scale to large programs
- **Loops and recursions**: infinite execution tree
- **SMT solver limitations**: dealing with complex path constraints

Concolic Execution Engines – ~~Symbolic execution~~

- **Concolic** = **Concrete** + **Symbolic** (*dynamic symbolic execution*)
- A Program is executed with concrete (random inputs) and symbolic inputs

```
Void func(int x, int y){
  int z = 2 * y;
  if(z == x){
    if (x > y + 10)
      ERROR
  }
}

int main(){
  int x = input();
  int y = input();
  func(x, y);
  return 0;
}
```

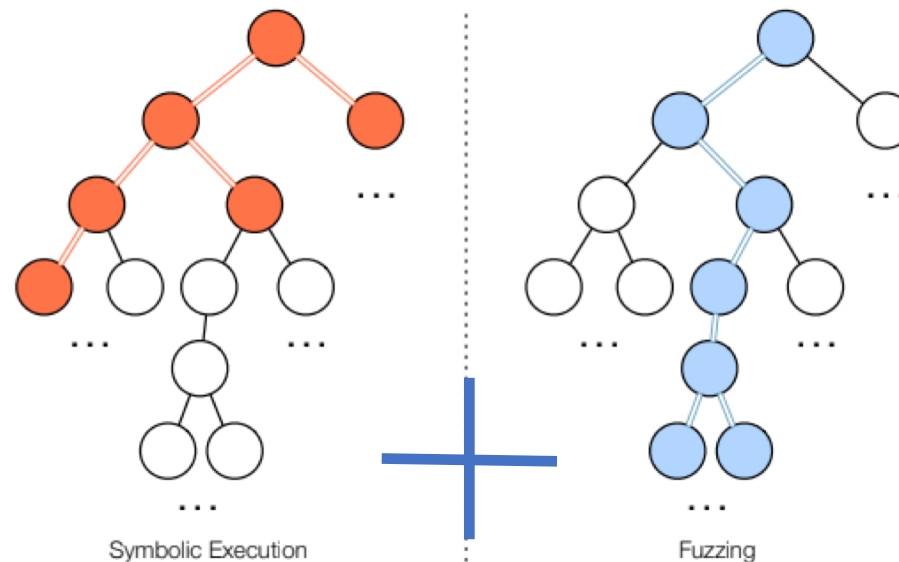


Concolic Execution engines

- QSYM: A Practical Concolic Execution Engine Tailored for Hybrid Fuzzing - [USENIX 2018](#)
- Symbolic execution with SymCC: Don't interpret, compile! - [USENIX 2020](#)
- Intriguer: Field-Level Constraint Solving for Hybrid Fuzzing - [CCS 2019](#)
- Eclipser : Grey-box Concolic Testing on Binary Code - [ICSE 2019](#)
- Driller: Augmenting Fuzzing Through Selective Symbolic Execution- [NDSS 2016](#)
- SAVIOR: Towards Bug-Driven Hybrid Testing - [S&P 2019](#)

Traditional fuzzing vs. symbolic execution

- The drawback of symbolic execution is its impracticality for real-world cases
- Traditional fuzzing is way faster and explores deeper parts of the code
- However, traditional fuzzing has limited code coverage in breadth



Hybrid fuzz testing

- To combine the two aforementioned approaches to achieve better results
- Hybrid fuzz testing is commonly composed of

basic block profiling + symbolic execution + input generation + guided random fuzzing



Code coverage



To increase breadth of covered code



Generate random inputs



Monitor program's state

Fuzzing resources

- The Fuzzing Book -- <https://www.fuzzingbook.org>
- Fuzzing: Brute Force Vulnerability Discovery
- Fuzzing for Software Security Testing and Quality Assurance
- <https://github.com/Microsvuln/Awesome-AFL>

Now you should know

- What is fuzzing and why?
- What is code coverage?
- What is a (black box) || (white box) || (grey box) fuzzer?
- What is hybrid fuzzing?
- How can symbolic execution help fuzzers?