

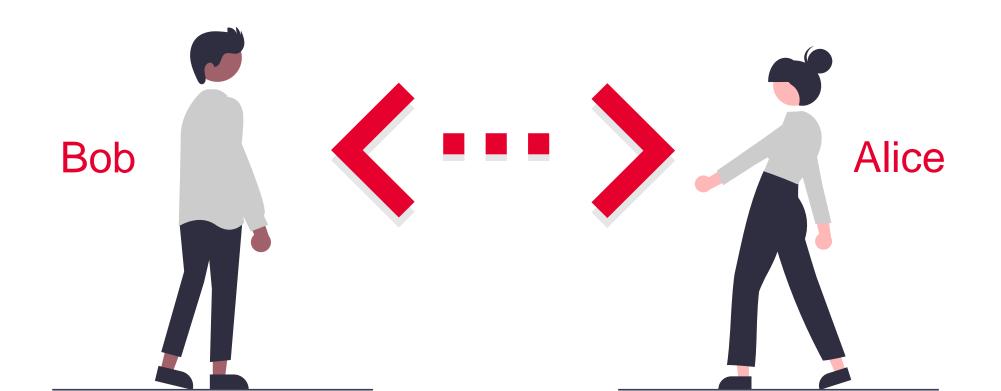
# Exploring Platform-independent Code Linting

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Software Composition Seminar

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## Motivation



### Bob has a meltdown

Bob: «Alice! Didn't we agree on lowerCamelCase?!»

```
public class AliceClass {

public String AliceString = "Hello World!";
public int AliceInteger = 42;
public boolean AliceBool = true;
```

## Goal: Easy platform-independent code linting

#### **Step 1 - Plug-in installation:**

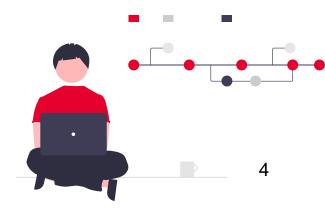
Download and install Jetbrains IntelliJ plug-in

#### **Step 2 - Plug-in configuration:**

Create configuration file with linting rules in XML

Syntax is loosely based on srcML

Source control!



## Example 1/3 – Literal matcher

## Example 2/3 – Method matcher

## Example 3/3 – Class matcher

</linter>

```
linter name="Issue 004: Class highlighting" language="Java">
    <note>This linter highlights classes that match the given name, interfaces, and methods.</note>
    <severity>WARNING</severity>
    <matcher type="class">
        <class name="myClass" superClass="mySuperClass">
            <interface name="myInterface1" />
            <interface name="myInterface2" />
            <method returnType="void" name="myMethod1">
                <modifier>synchronized</modifier>
                <parameter type="int" />
           </method>
            <method returnType="void" name="myMethod2"></method>
        </class>
    </matcher>
```

### Live demo



#### X-Platform Java Linter

Install

■ 35 Noah Bühlmann

1.1.0 Nov. 26, 2021

#### Plugin homepage 7

This IntelliJ-based Plugin allows you to define custom platform-independent linters in a linter.xml config file in the .idea folder of your project. This plugin was built as a seminar project for the Software Composition Group at the University of Bern and serves as proof of concept.

Change Notes

## Challenges

#### IntelliJ

APIs change continuously

SDK dependencies

Lack of documentation

#### srcML

Mapping between original source code nodes and srcML

#### Java

Run time Java code manipulation

IDE error occurredSee details and submit repo..

### Future work

Adoption of the entire srcML specification

**Custom Annotator implementations** 

Support for other IDEs

### Conclusion

### It works and it is customizable...

... and IDE plug-in development is hard, but doable.

## Summary

```
public class AliceClass {

public String AliceString = "Hello World!";
public int AliceInteger = 42;
public boolean AliceBool = true;
```



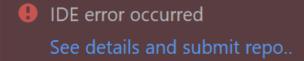




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